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**Παρουσιάσεις για το Μάθημα  
Ασύρματων και Κινητών Τηλεπικοινωνιών  
του ΔΜΠΣ στο ΕΚΠΑ**

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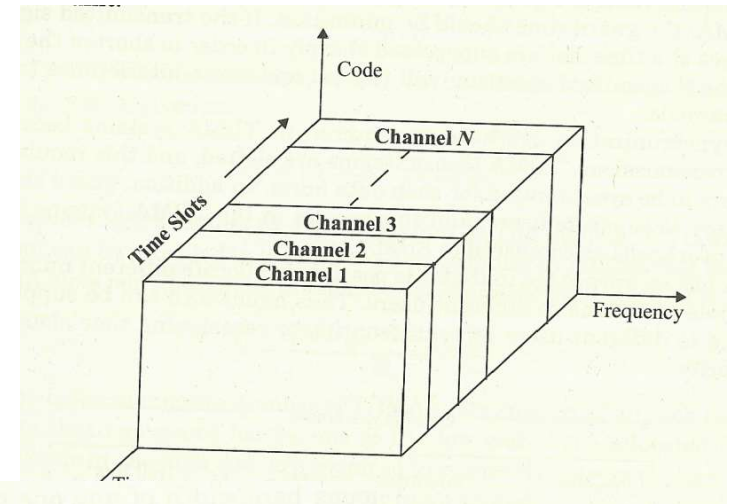
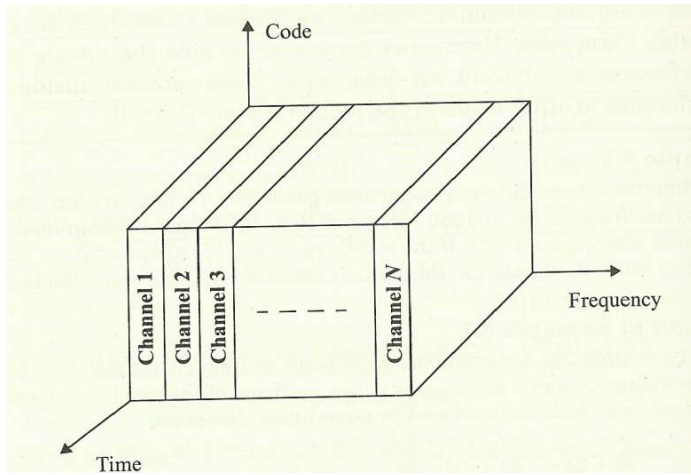
**Αθήνα, 2025**



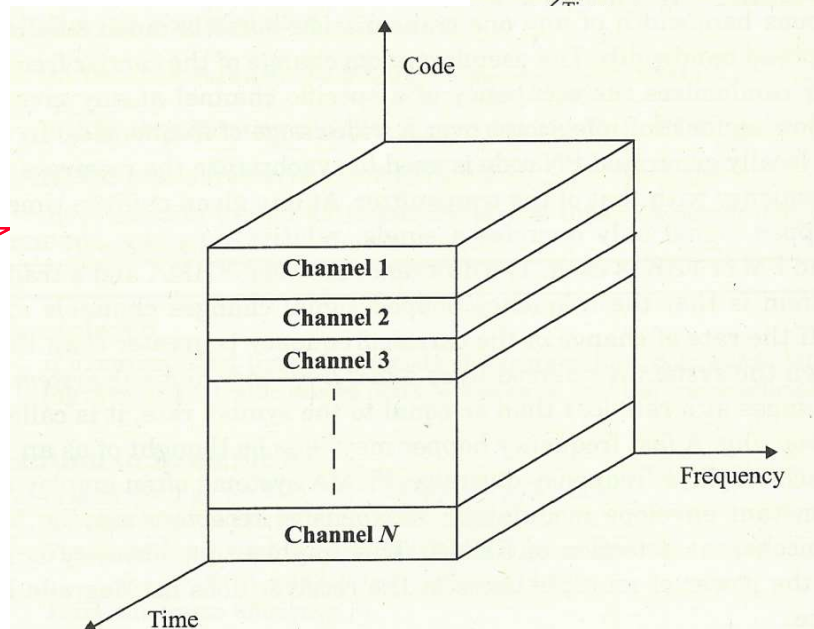
# *CDMA Systems*



# Multiple Access Techniques



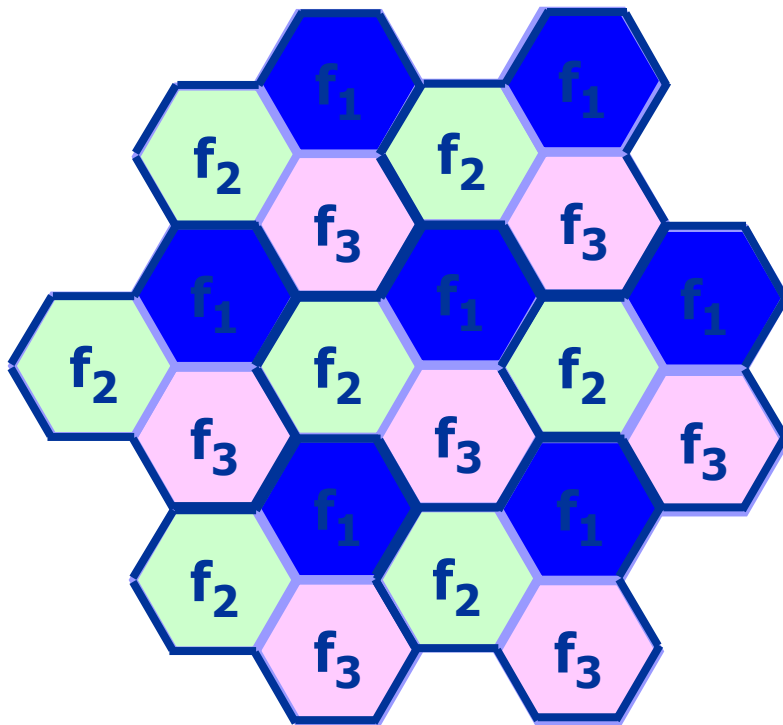
**The party effect**





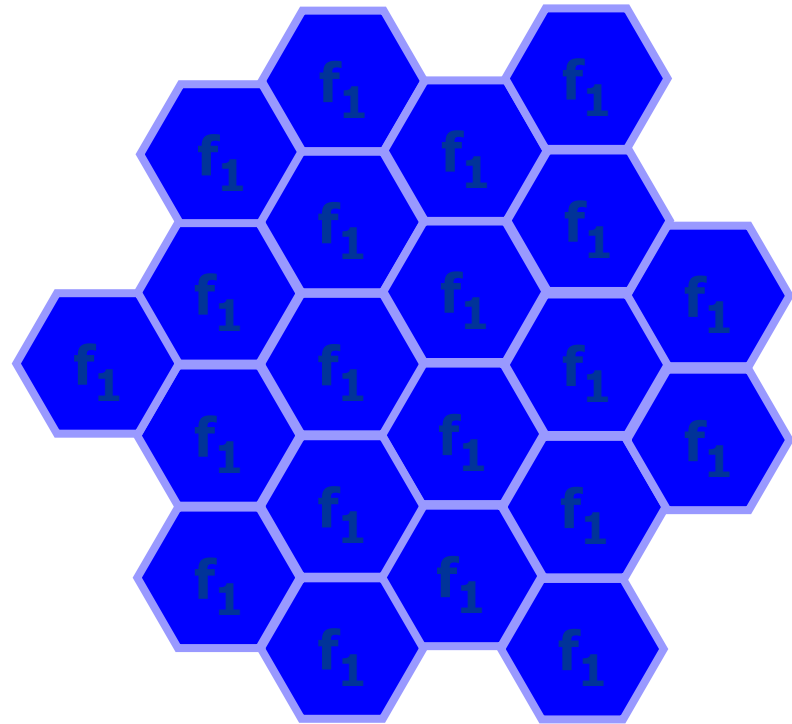
## *FDMA/TDMA vs CDMA*

### **FDMA / TDMA**



**In case of 3 cell repetition  
Design objective is  
frequency allocation.**

### **CDMA**

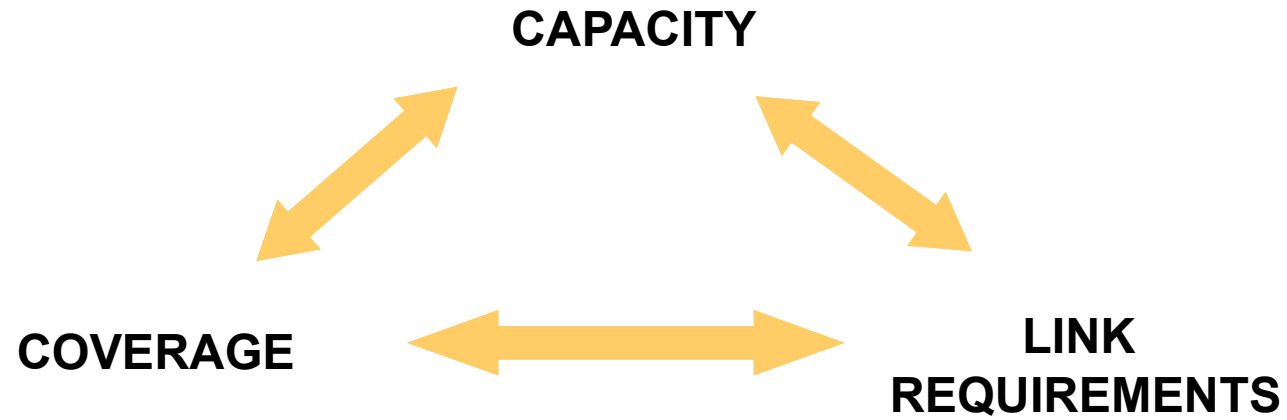


**Same frequency in all area.**



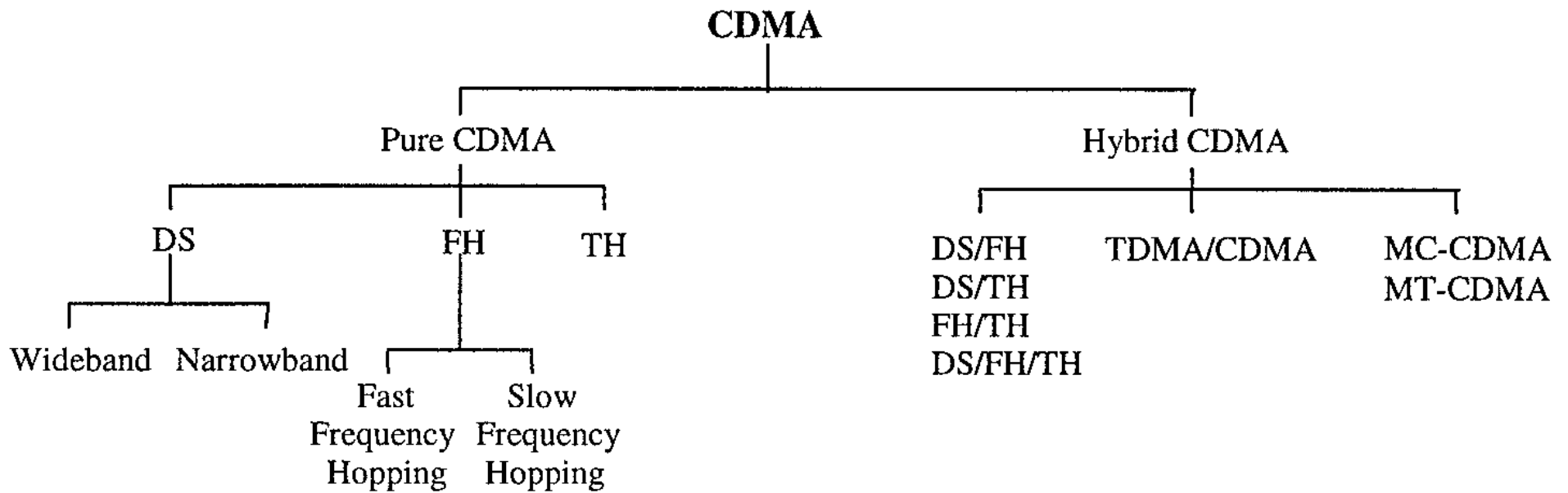
## *QoS Network Specifications*

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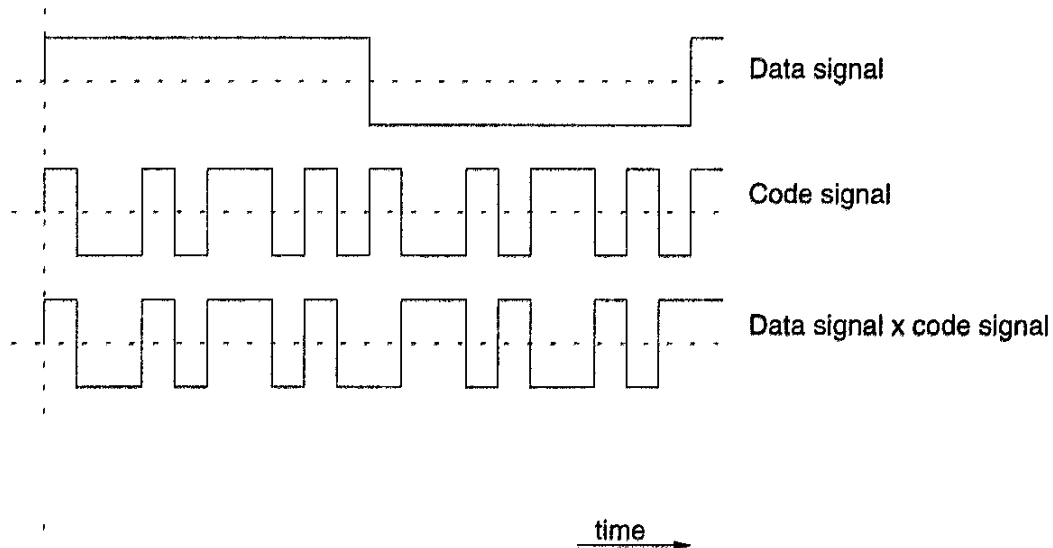
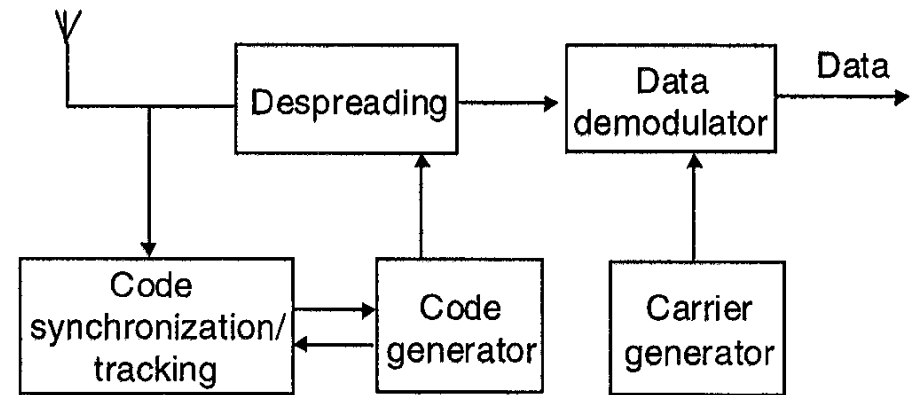
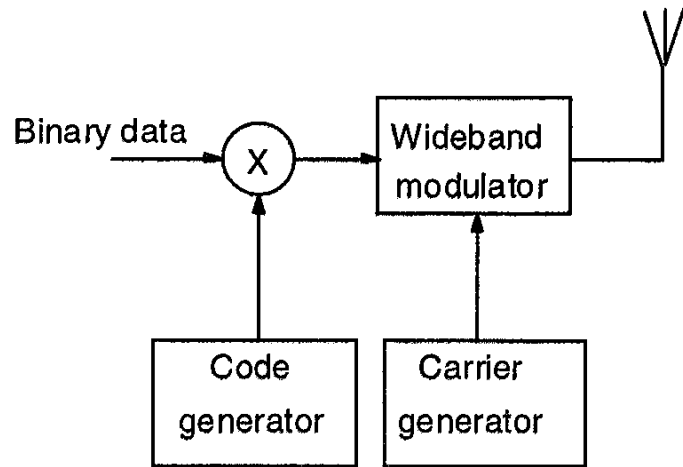


## *Code Divison Multiple Access Schemes*





## DS-CDMA System

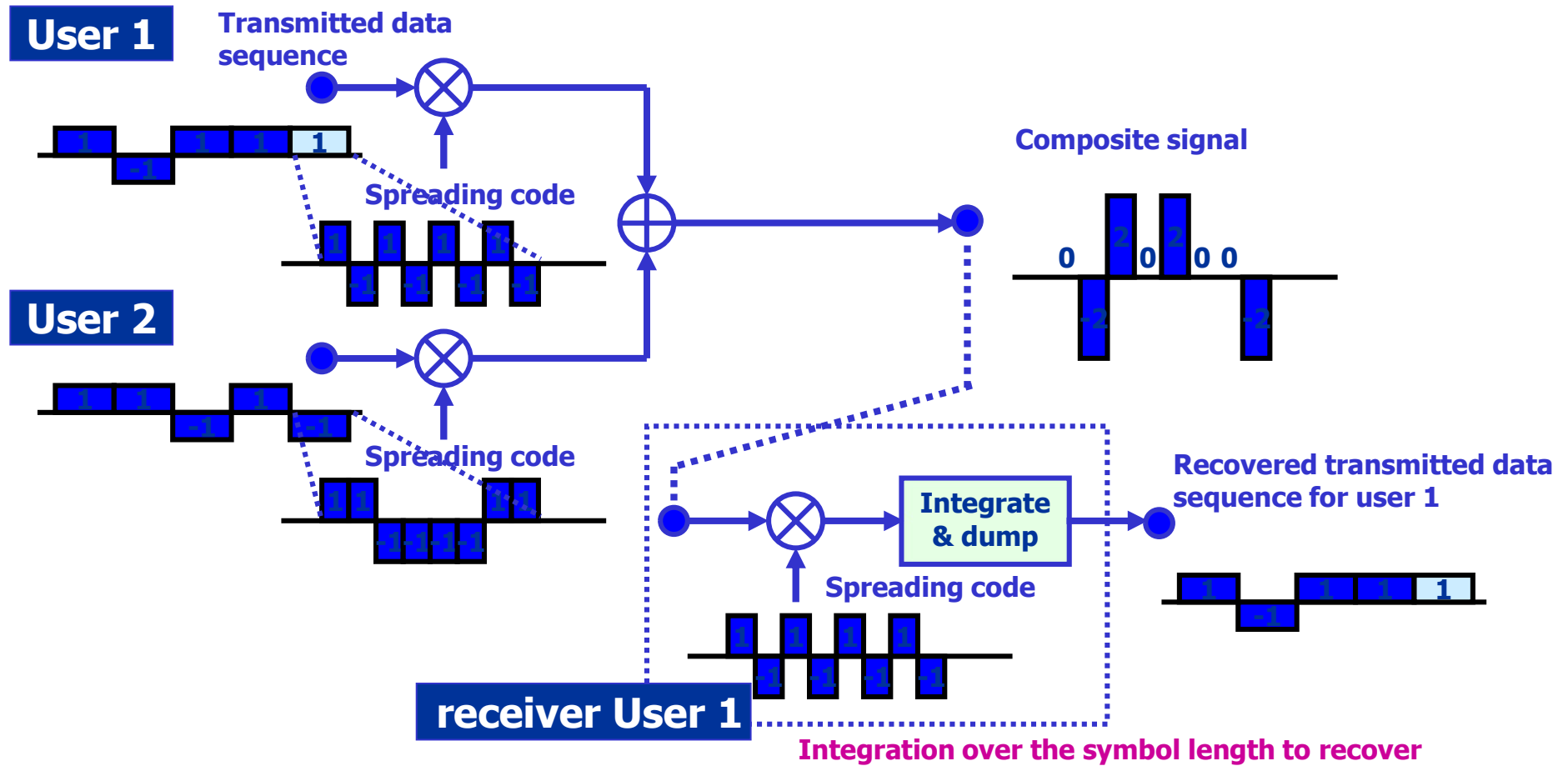


$$\left(\frac{S}{N}\right)_{user} = \frac{E_b * R}{N_0 * W} = (E_b / N_0) / G_p$$

**Processing Gain**



## Data Spreading & Recovery

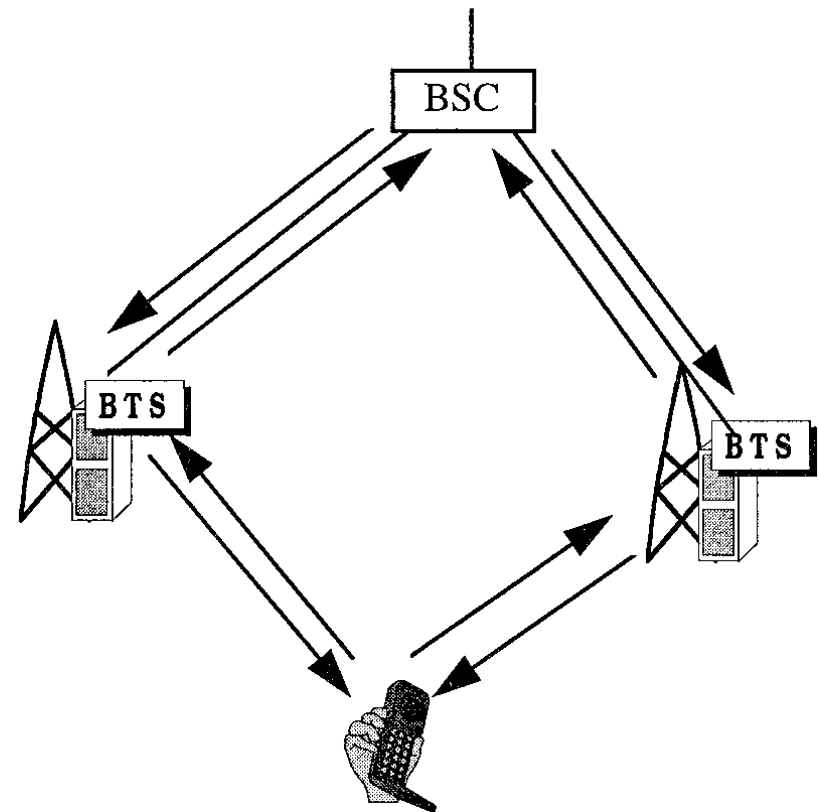






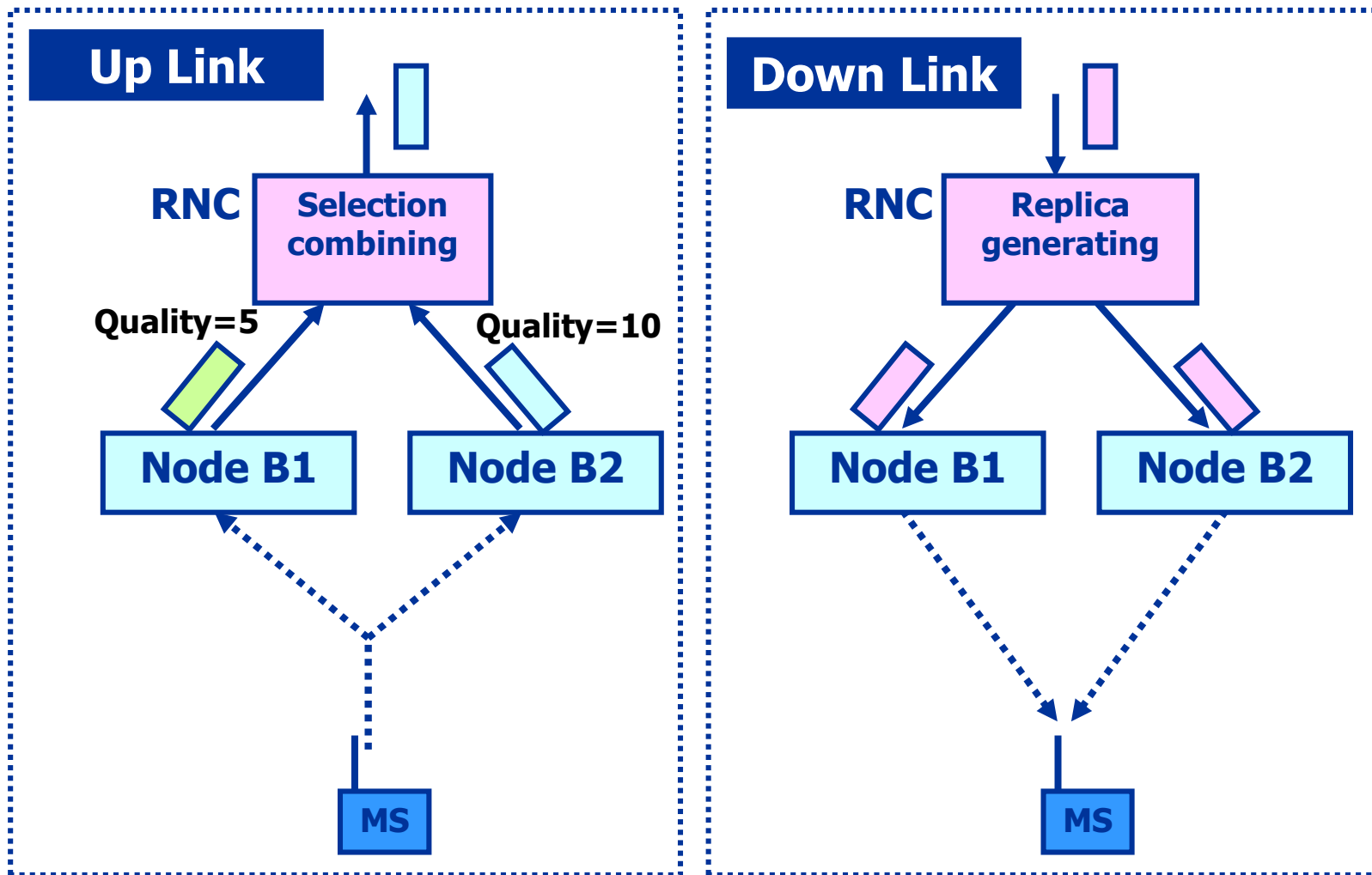
## Signal Handover

- ❖ **Handover (or handoff) facilitates «make before break» calls**
  - Soft between different BSs
  - Softer between same BS but different sectors
  - Hard between different frequencies
- ❖ **It comprises an essential attribute that leads to other-user interference reduction (due to macro diversity)**
- ❖ **At the expense of system resources**





## Macro Diversity





## Handover Statistics

### From field trials

Handoff Type	Mean, percent	Standard Deviation, percent
Softer	62.80	19.14
Two-way soft	6.52	19.05
Soft-softer	4.42	7.90
Three-way soft	0.40	0.82
Three-way softer	0.20	0.42
No handoff	25.66	10.80

$$Avg Channels_{user} = 1 + (2 - 1) * (6,52\% + 4,42\%) + (3 - 1) * 0,4\% = 1,12$$

**12% handoff resource overhead**



## Channel Element “Pooling”

Channel Element Calculation

### Example

	Speech 8 Kbps	Data 144 Kbps
Erlang/sector	30 Erl	8 Erl
Soft handover overhead	30%	30%
Total traffic (3 sectors)	117 Erl	31.2 Erl
Number of channel elements/sector from Erlang B table, pooling taken into account	44	14
Channel elements for pilot and common control channels	2	2
Total number of channel elements	46	16

#### ❖ Required CE / sector (without HO):

— 90 Erl (@ 2% blk) → 102,9 CE → 34,3 CE / sector

#### ❖ Required CE / sector (with HO):

— 117 Erl (@ 2% blk) → 130 CE → 43,3 CE / sect

#### ❖ No CE pooling (with HO) :

— 39 Erl / sect (@ 2% blk) → 49 CE / sect

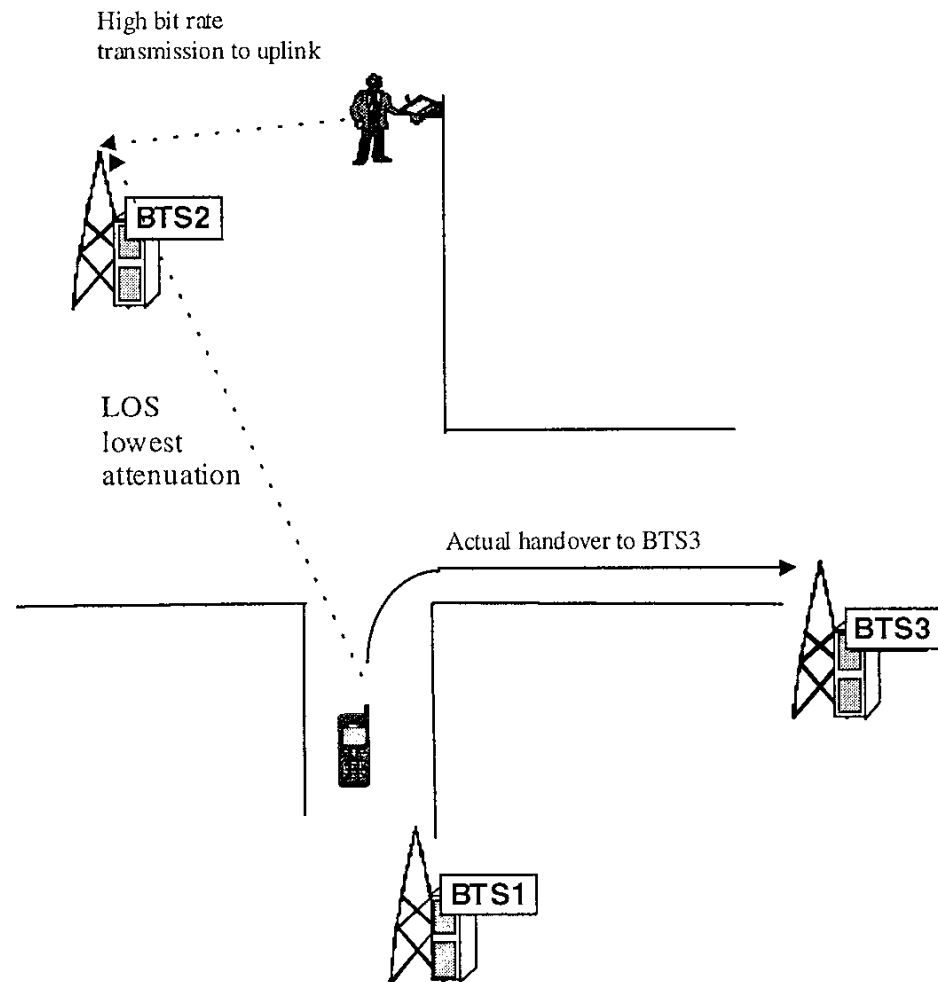
26,2% CE overhead  
due to HO

11,6% CE reduction  
due to Pooling



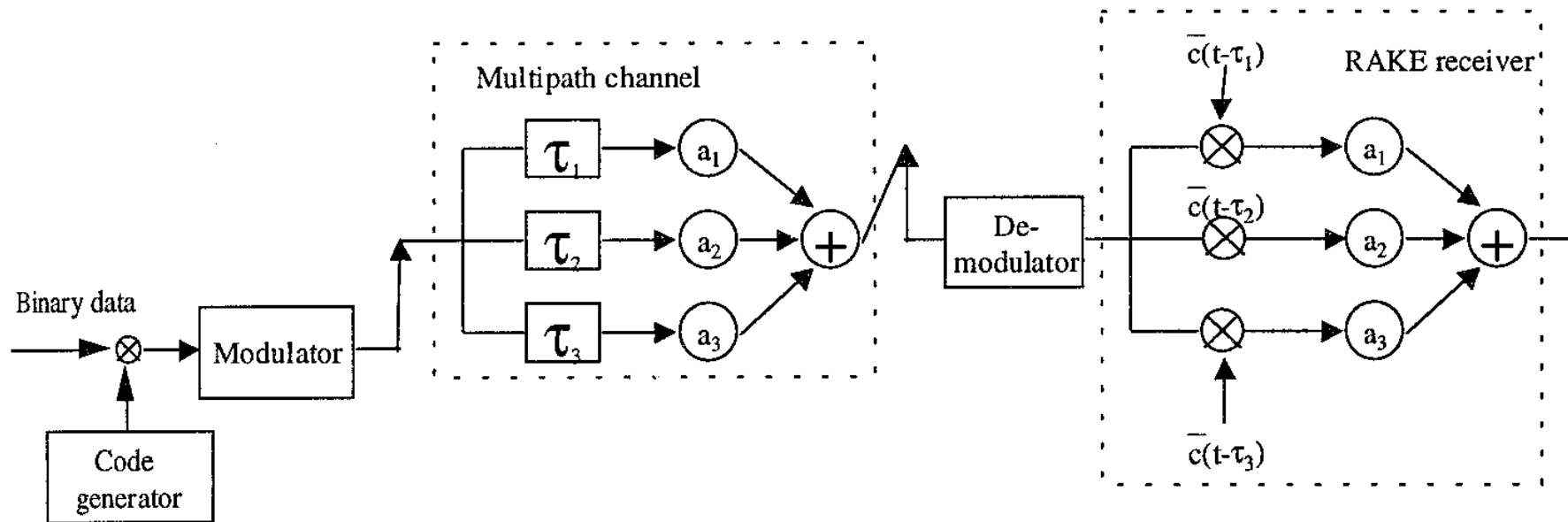
## *Primary Server Handover*

- ❖ **Primary server (BS) is selected with respect to minimum Tx required by MS to close the link**





## *RAKE Receiver turns multipath into diversity*





## ***Power Control***

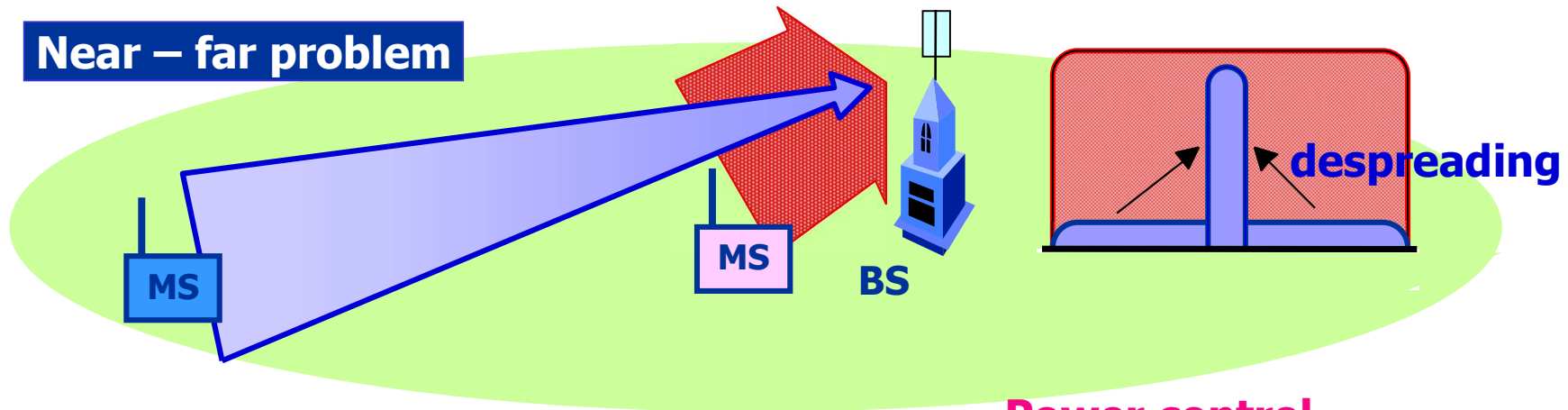
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- ❖ **Power control is applied to both links to reduce *other user interference***
- ❖ **At the Up-link**
  - All signals should arrive at the BS with the same mean power to mitigate the «near-far effect»
  - Power control info is transmitted through the Forward (Down-) link
  - The MS adjusts its Tx power accordingly
- ❖ **At the Down-link**
  - The MS (especially those at the cell edge) suffer from other-cell interference
  - Quality of signal received (BER/ FER) is transmitted back to the BS to adjust the Tx power accordingly
- ❖ ***The performance of the power control mechanisms dictates system capacity***

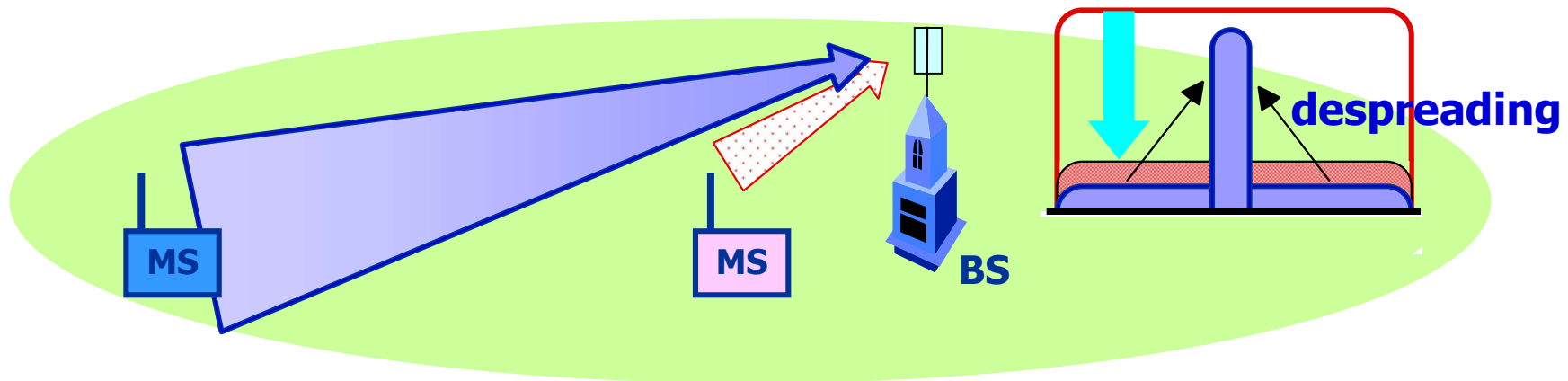


## Power Control

**Near – far problem**



**Power control**



**PC**  
is essential



**Minimizes  
the Tx power**



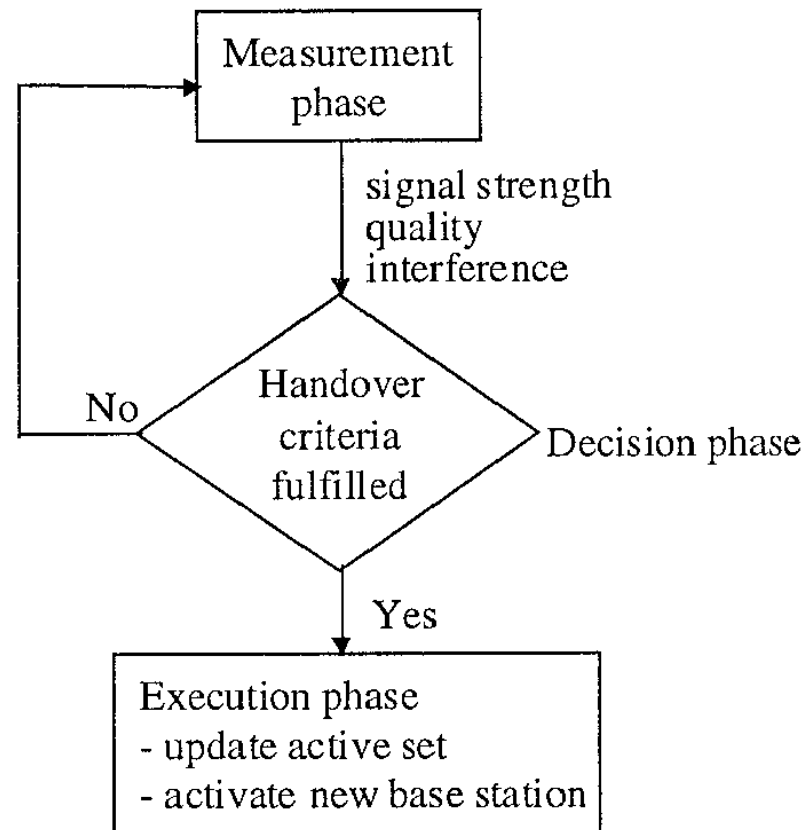
**Increases  
the system capacity**





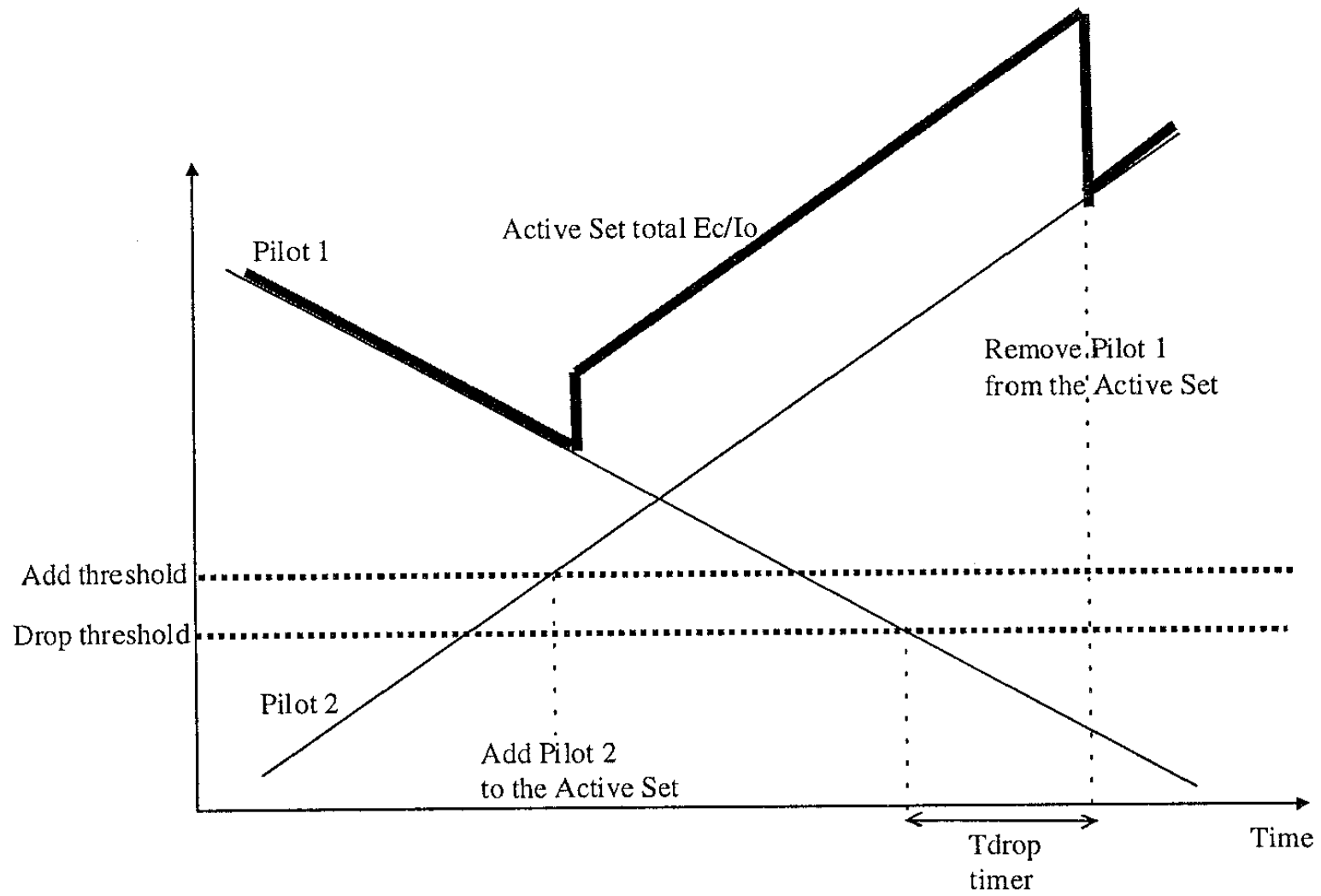
## Handover Procedure

It determines the BSs  
that serve each mobile





## Handover Decision Mechanism



Active Set: The set of BS's in HO mode



## System Coverage

- ❖ **Coverage is not just a matter of max path loss between the BS and MS**
  - It is a different issue at both links
- ❖ **At the Uplink:**
  - A MS is covered as long as its max Tx power can «close the link»
  - A highly loaded system results to a high Other-Cell Interference at the receiving BS → Reduced Coverage
  - Increase of the MS Tx power increases the Other-Cell interference
- ❖ **At the Downlink:**
  - A MS is covered as long as it can clearly detect a BS over the interference
  - A highly loaded system results to a high interference at the DL → Reduced Coverage
  - Increase of the BS Tx power increases the interference to other users
- ❖ **Systems may be UL- or DL- limited**
- ❖ **System coverage is attained when both links are closed, so ...**
  - *link balancing is very important*



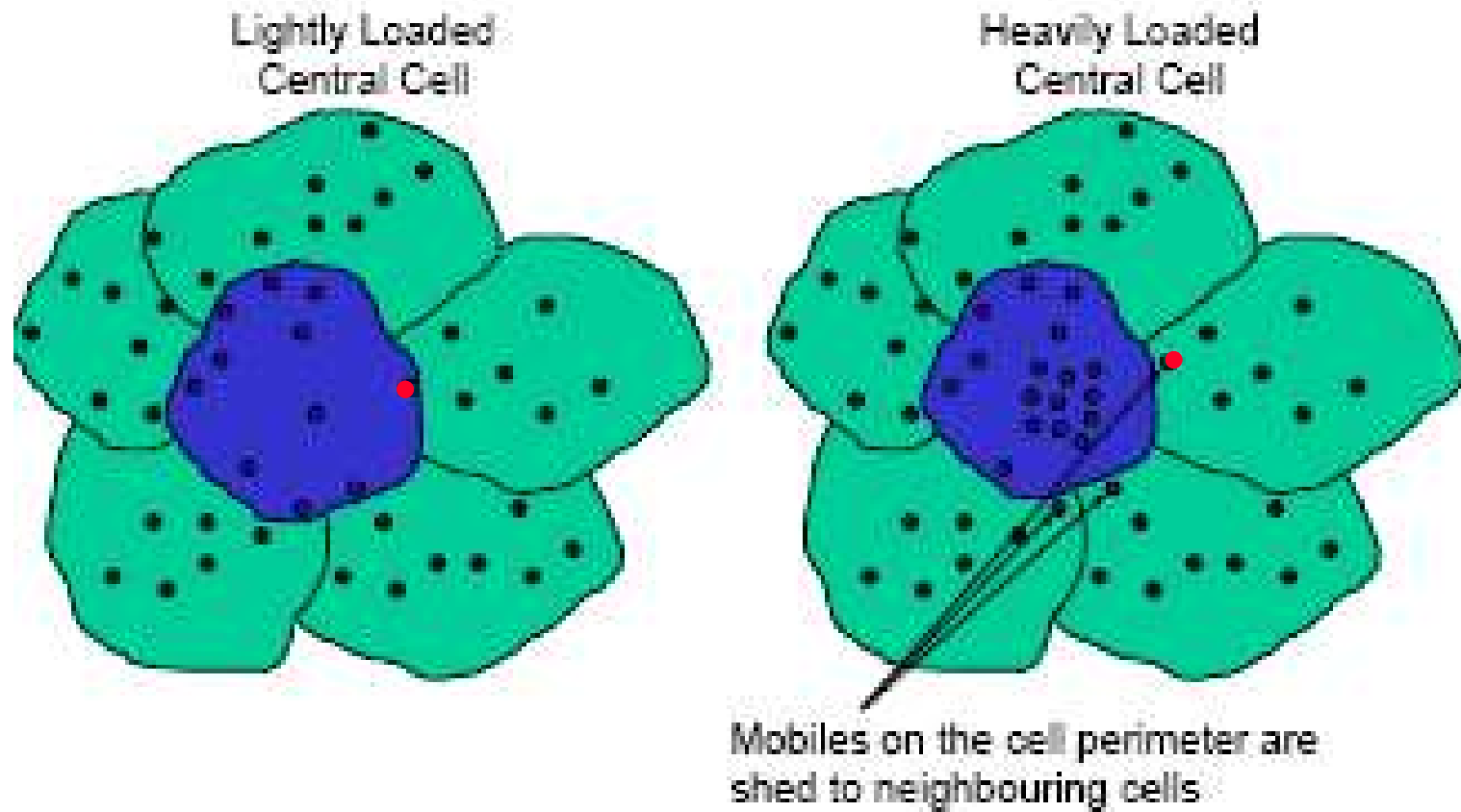
## *Cell Breathing*

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- ❖ **As the loading within a cell is increased, the BS receiver Noise Floor appears to rise**
- ❖ **The MS must transmit at higher power to overcome the increased interference**
- ❖ **At some point, the MS Tx power reaches its max limit and the MS cannot reach the BS**
  - *the cell shrinks*
- ❖ **MS at the cell boundary are connected to other neighboring cells**



## *Cell Breathing*





## UpLink Capacity

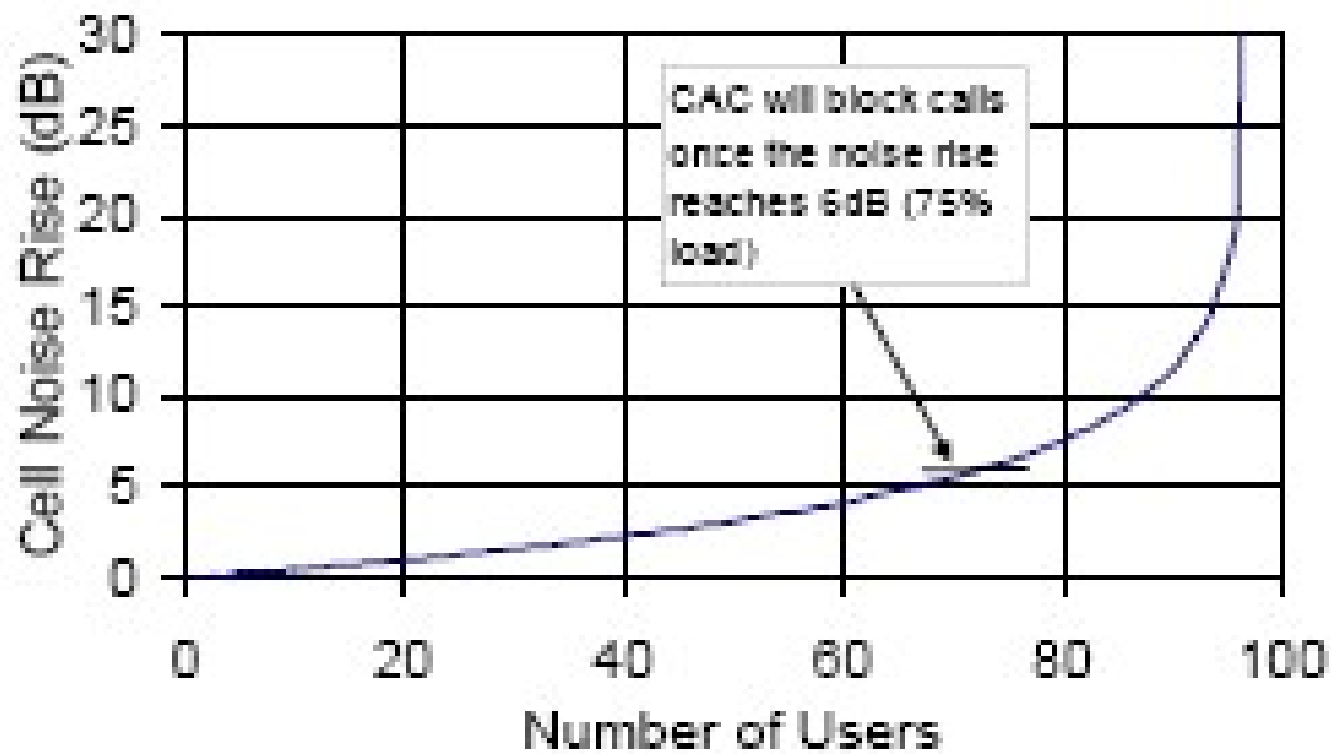
$$C = \frac{(1 - \eta) F_r (W / R_b) F(P_B, \sigma_p)}{\rho (E_b / I_0)}$$

Diagram illustrating the UpLink Capacity formula with annotations:

- System Loading** points to  $(1 - \eta)$ .
- 1/Rise above Thermal** points to  $F_r$ .
- Freq Reuse** points to  $F_r$ , with the formula  $\text{Freq Reuse} = \frac{I_{in}}{I_{in} + I_{oc}}$  shown above.
- Service Activity Factor** points to  $\rho$ .
- Dependency on Pb and Power Control** points to  $F(P_B, \sigma_p)$ .



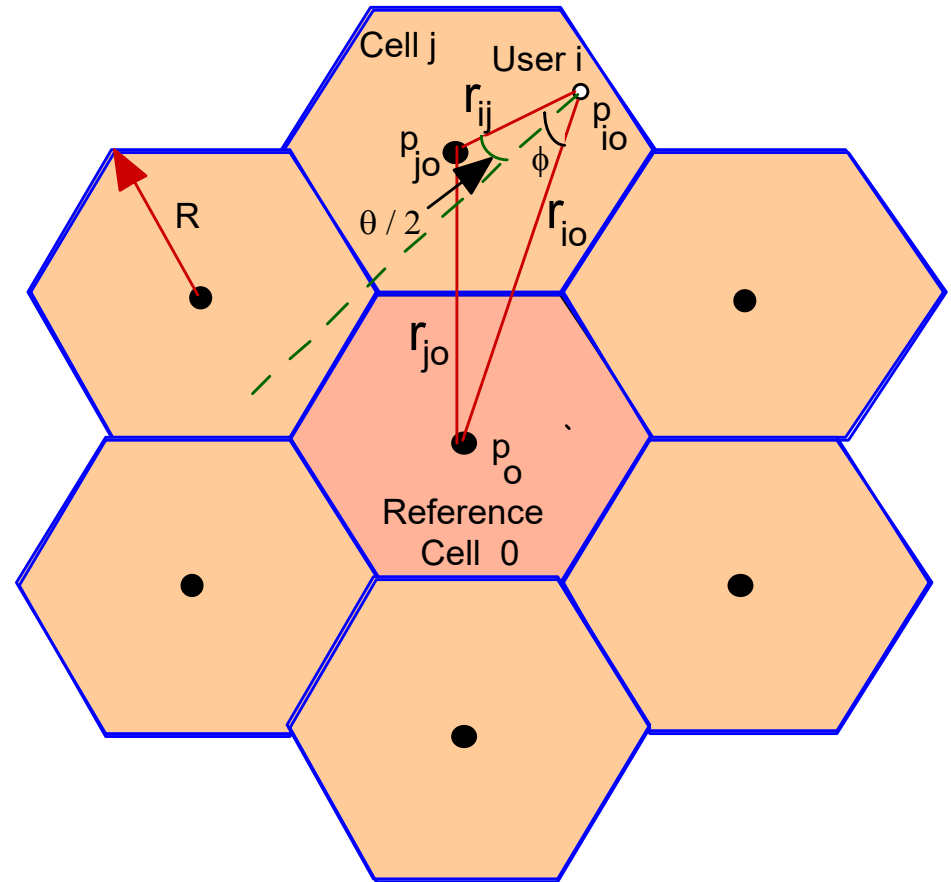
## System Loading





## Frequency Reuse

$$F_r = \frac{\sum_{\text{all users } i} I_{i0}}{\sum_{\text{all users } i} I_{i0} + \sum_{\substack{\text{all users } k, \\ k \neq i}} \sum_{\substack{\text{all cells } j, \\ j \neq 0}} I_{kj}}$$



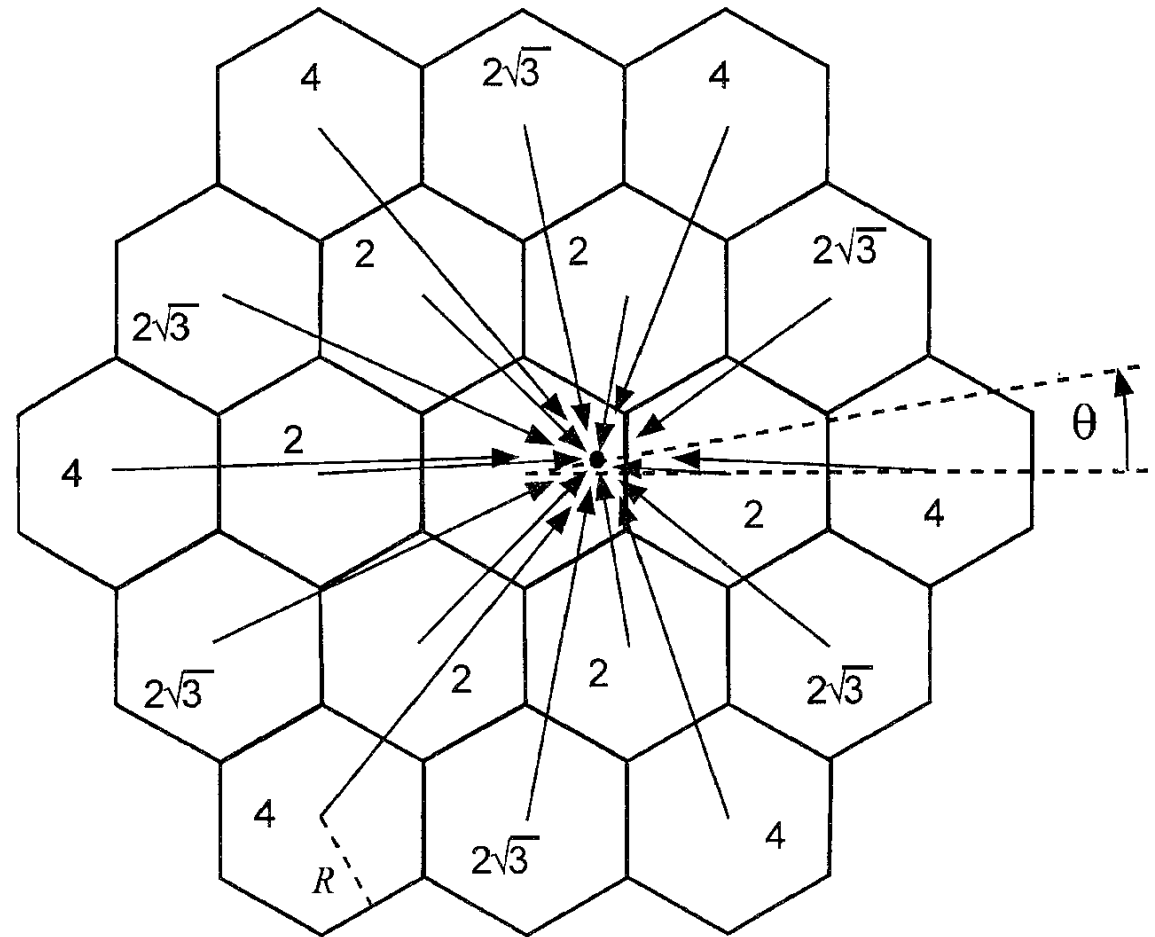




## Downlink Performance

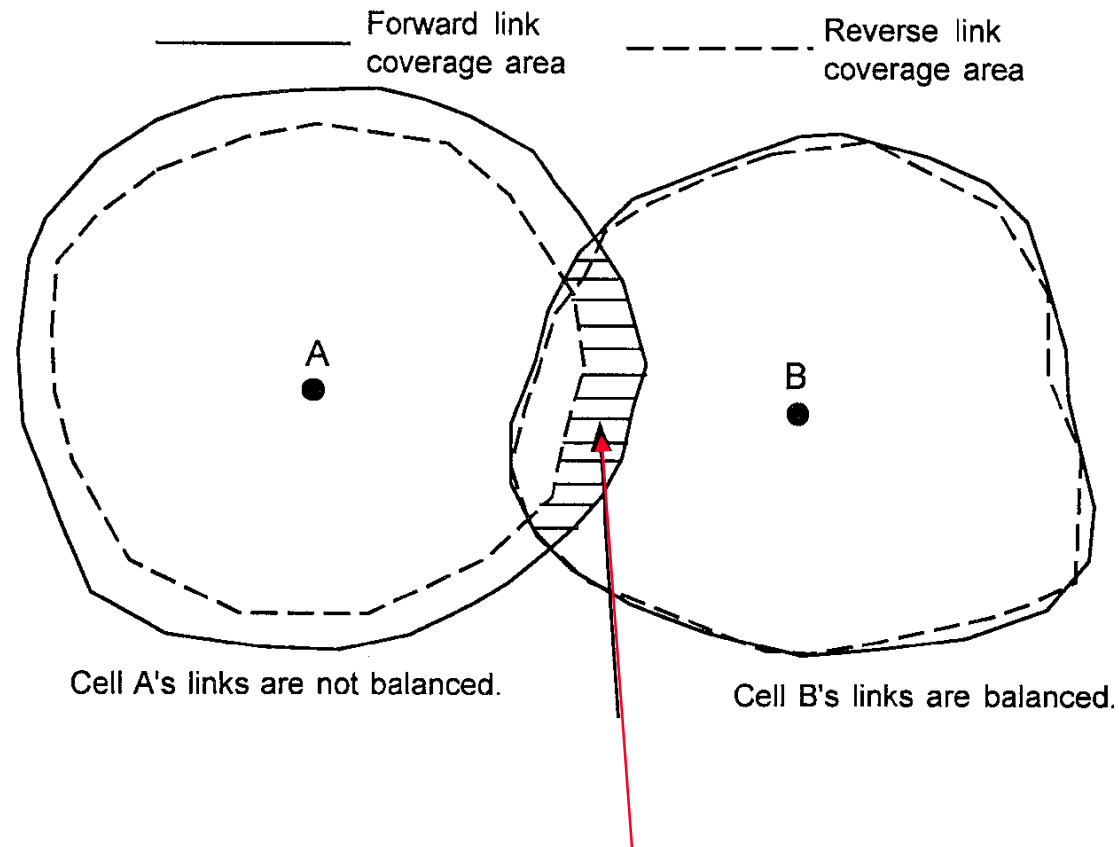
❖ Capacity is determined stochastically based on

- Outage Probability
- Link requirement
- Maximum Tx power





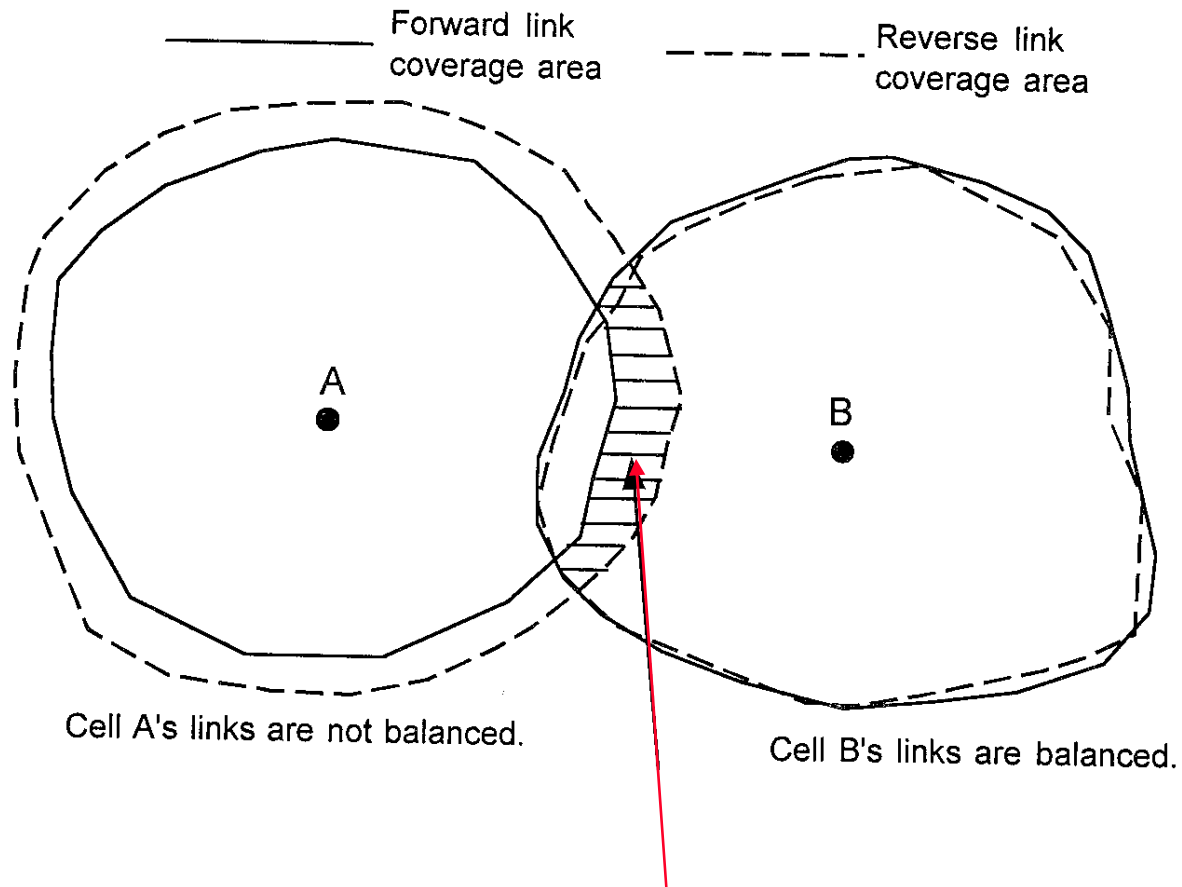
## Link Balancing



- Handovers may occur from B to A but
- A's Uplink cannot support a call



## Link Balancing



- Handovers do not occur from B to A so
- The MS generate interference to cell A



## Βιβλιογραφία

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