# Introduction to Bioinformatics

Alexandros C. Dimopoulos
alexdem@di.uoa.gr

Master of Science
"Data Science and Information Technologies"
Department of Informatics and Telecommunications
National and Kapodistrian University of Athens

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# R

## R

R is ‘GNU S’, a freely available language and environment for statistical computing and graphics which provides a wide variety of statistical and graphical techniques: linear and nonlinear modelling, statistical tests, time series analysis, classification, clustering, etc.

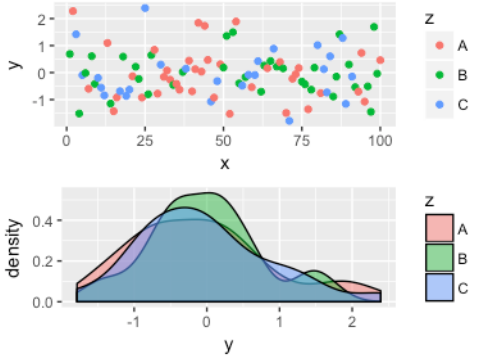
`https://cran.r-project.org/doc/FAQ/R-FAQ.html`

- statistical computation and graphics
- influenced by two existing languages: S (similar appearence) and Scheme (underlying implementation and semantics)
- interpreted
- distributed under a GNU-style copyleft
- Unix-like, Windows and Mac families OS
  - 386, amd64/x86_64, alpha, arm, arm64, hppa, mips/mipsel, powerpc, s390x and sparc CPUs , i386-hurd-gnu, cpu-kfreebsd-gnu for i386 and amd64, i386-pc-solaris, rs6000-ibm-aix, sparc-sun-solaris, x86_64-apple-darwin, x86_64-unknown-freebsd and x86_64-unknown-openbsd

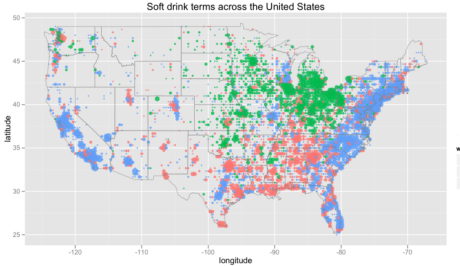
# Why R I

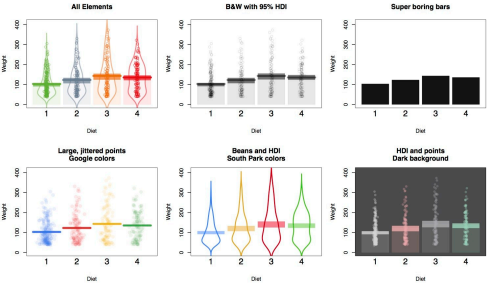
- Free!
- Large user community that contributes packages
- Extremely flexible in abilities
- Graphics capabilities are remarkable
- Fast and efficient
- Interfaces with Microsoft Office Excel
- Can program almost anything AND save and repeat

# Why R II




# Why R III


Soft drink terms across the United States
latitude
longitude
50
45
40
35
30
25
-120
-110
-100
-90
-80
-70
word
coke
pop
soda


All Elements
B&W with 95% HDI
Super boring bars
Large, jittered points
Google colors
Beans and HDI
South Park colors
HDI and points
Dark background
Weight
Diet
0
100
200
300
400
1
2
3
4

# Why R IV

- Requires patience
- Somewhat steep learning curve for R
- Somehow different than other typical programming languages

# Operators

| Operators | Type of operator |
|---|---|
| + − ∗ / %% %/% ^ | arithmetic |
| > >= < <= == != | Relational |
| ! & \| | logical |
| <− −> = | assignment |
| $ | reference to list object |
| : | sequence creation |

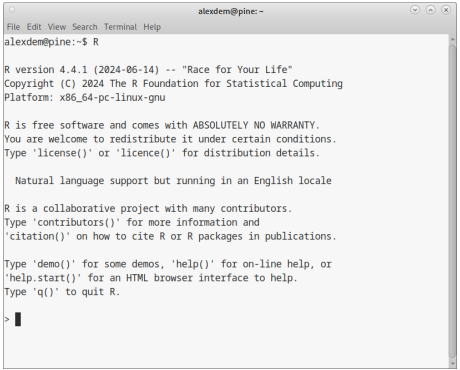
# Basic functions

| Function | Explanation |
|---|---|
| log(x) | log to base e of x |
| exp(x) | antilog of x ($e^x$) |
| log(x,n) | log to base n of x |
| log10(x) | log to base 10 of x |
| sqrt(x) | $\sqrt{x}$ |
| factorial(x) | $x!$ |
| floor(x) | $\lfloor x \rfloor$ |
| ceiling(x) | $\lceil x \rceil$ |
| round(x, digits=0) | round the value of x to an integer |
| signif(x, digits=6) | give x to 6 digits in scientific notation |
| abs(x) | $\lvert x \rvert$ |
| cos(x) | cosine of x in radians |
| sin(x) | sin of x in radians |
| tan(x) | tan of x in radians |

# Basic array functions

| Function | Explanation |
|---|---|
| max(x) | maximum value in x |
| min(x) | minimum value in x |
| range(x) | vector of min(x) and max(x) |
| sum(x) | total of all the values in x |
| mean(x) | arithmetic average of the values in x |
| median(x) | median value in x |
| var(x) | sample variance of x |
| cor(x,y) | correlation between vectors x and y |
| sort(x) | a sorted version of x |
| order(x) | an integer vector containing the permutation to sort x into ascending order |
| quantile(x) | vector containing the minimum, lower quartile, median, upper quartile, and maximum of x |
| colMeans(x)/rowMeans(x) | column/row means of dataframe or matrix x |
| colSums(x)/rowSums(x) | column/row totals of dataframe or matrix x |

# Initial screen I




- All commands are given after the “>” symbol

# Initial screen II

```
> 4+4
[1] 8
> 3*4
[1] 12
> 5/2
[1] 2.5
> 5%%2 #remainder
[1] 1
> 5%/%2 #quotient
[1] 2
```

# Initial screen III

```
> log(10)
[1] 2.302585
> log(10,10)
[1] 1
```

# Inf & NaN

Inf (Infinity)

```
> 100/0
[1] Inf
> -100/0
[1] -Inf
```

Not a Number (NaN)

```
> 0/0
[1] NaN
>Inf-Inf
[1] NaN
```

# Logic values

```
> 10>1
[1] TRUE
> 10<1
[1] FALSE
> 100 == 100
[1] TRUE
```

# Vectors I

- Every user input is considered (by default) a vector
- $[1]$ refers to the index of the first object of the (first) row
- One-based numbering is used for the indexes of a vector

```
> 1
[1] 1
> 1:5
[1] 1 2 3 4 5
> 1:25
 [1]  1  2  3  4  5  6  7  8  9 10 11 12 13
[14] 14 15 16 17 18 19 20 21 22 23 24 25
```

# Vectors II

- The `c(...)` function (combine) allows the creation of larger vectors

```
> c(1,3,5,7,9)
[1] 1 3 5 7 9
> c(1,3,5,7,9)+c(2,4,6,8,10)
[1]  3  7 11 15 19
> c(1, 2, 3, 4) + 1
[1] 2 3 4 5
```

# Vectors III

```
> c(1,3,5,7,9)+c(2,4)
[1]  3  7  7 11 11
Warning message:
In c(1, 3, 5, 7, 9) + c(2, 4) :
  longer object length is not a multiple of shorter object
     length
```

# Vectors IV

```
> "Hello world."
[1] "Hello world."
> c("Hello world", "Hello again")
[1] "Hello world" "Hello again"
```

# Comments

- Whatever follows the # symbol is considered a comment and is ignored

```
> 1 +2 +3
[1] 6
> 1 +2 #+3
[1] 3
```

# Variables I

- As an interpreted language, the variables do not have to be declared prior to usage
- Case-sensitive, i.e. x is considered different to X
- Variable names cannot
  - start with digits (e.g. 1variable) or symbols (e.g. %variable)
  - contain spaces, e.g. variable.name and not variable name

```
> x <- 1
> x
[1] 1
> 1 -> x
> x
[1] 1
```

# Variables II

```
> x = 1
> x
[1] 1
```

# Variables III

```
> x = 1
> x
[1] 1
> y <- "a"
> y
[1] "a"
> z=c(x,y)
> z
[1] "1" "a"
```

# Variables IV

```
> x=11:20
> x
 [1]  11  12  13  14  15  16  17  18  19  20
> x[4]
[1] 14
> x[1:4]
[1] 11 12 13 14
> x[c(4,10)]
[1]  14 20
> x[-c(1:4)]
[1]  15  16  17  18  19 20
```

# Variables V

```
> x[x<15]
[1] 11 12 13 14
> x<15
 [1]  TRUE  TRUE  TRUE  TRUE FALSE FALSE FALSE FALSE FALSE
    FALSE
```

# Functions

```
> f <- function(x,y) {x + y}
> f(1,2)
[1] 3
> g <- function(x,y) {c(x + y,x * y)}
> g(1,2)
[1] 3 2
```

# Factors I

```
> x=c("a","b","a","a","b")
> x
[1] "a" "b" "a" "a" "b"
> x=factor(x)
> x
[1] a b a a b
Levels: a b
```

# Factors II

```
> attributes(x)
$levels
[1] "a" "b"
$class
[1] "factor"
```

# Factors III

```
> x
[1] a b a a b
Levels: a b
> levels(x)
[1] "a" "b"
> levels(x)=c("0","1")
> x
[1] 0 1 0 0 1
Levels: 0 1
```

# Arrays I

```
> a <- array(11:16,dim=c(3,2))
> a
     [,1] [,2]
[1,]    11    14
[2,]    12    15
[3,]    13    16
> a[1,2]
[1] 14
```

# Arrays II

```
> a[1:2,1:2]
     [,1] [,2]
[1,]   11   14
[2,]   12   15
```

# Arrays III

```
> a>13
      [,1] [,2]
[1,] FALSE TRUE
[2,] FALSE TRUE
[3,] FALSE TRUE
> a[1]
[1] 11
> a[1,]
[1] 11 14
> a[,1]
[1] 11 12 13
```

# Arrays IV

```
> which(a>13)
[1] 4 5 6
> which(a>13,arr.ind=T)
     row col
[1,]   1   2
[2,]   2   2
[3,]   3   2
```

# Arrays V

```
> b=array(1:12,dim=c(2,2,3))
> b
, , 1
     [,1] [,2]
[1,]    1    3
[2,]    2    4
, , 2
     [,1] [,2]
[1,]    5    7
[2,]    6    8
```

# Arrays VI

```
, , 3
     [,1] [,2]
[1,]    9   11
[2,]   10   12
```

# Arrays VII

In general in R :

- vector $\rightarrow$ one dimensional array
- matrix $\rightarrow$ two dimensional array
- array $\rightarrow$ array of any dimensional

# Lists I

- Lists can contain objects of different types, e.g. numbers and strings

```
> mylist=list(name="alex",id=1234)
> mylist
$name
[1] "alex"

$id
[1] 1234
> mylist$name
[1] "alex"
```

# Lists II I

```
> mylist2=list(list(name="alex",id=1234),
   list(name="alex2",id=1234))
> mylist2
[[1]]
[[1]]$name
[1] "alex"
[[1]]$id
[1] 1234
```

# Lists II II

```
[[2]]
[[2]]$name
[1] "alex2"
[[2]]$id
[1] 1234
```

# Data frame I

- A list that contains multiple vectors of the same size
- It resembles a spreadsheet

```
> names=c("alex","john","tom")
> ids=c(1,2,3)
> ZipCode=c(5544,2343,1234)
> data=data.frame(names,ids,ZipCode)
> data
  names ids ZipCode
1  alex   1    5544
2  john   2    2343
3   tom   3    1234
```

# Data frame II

```
> data$ids
[1] 1 2 3
> data$ZipCode[data$names=="alex"]
[1] 5544
> data$names
[1] alex john tom
Levels: alex john tom
> data[data$names=="alex",]
  names ids ZipCode
1  alex   1    5544
```

# Data frame III

```
> colnames(data)
[1] "names"    "ids"      "ZipCode"
> data [ ,2:3]
  ids ZipCode
1   1    5544
2   2    2343
3   3    1234
> colSums(data[,2:3])
    ids ZipCode
      6    9121
> rowSums(data[,2:3])
[1] 5545 2345 1237
```

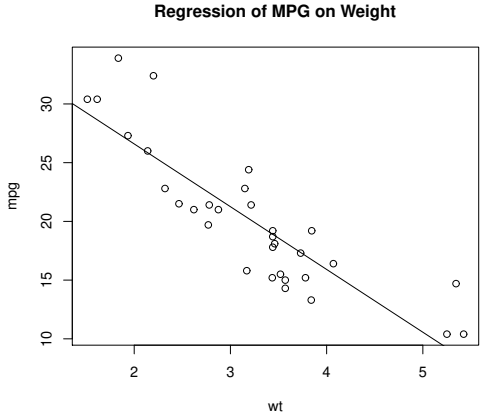
# Classes

```
> class(data)
[1] "data.frame"
> class(names)
[1] "character"
> class(ids)
[1] "numeric"
> class(ZipCode)
[1] "numeric"
> class(g)
[1] "function"
```

# Creating Plots I

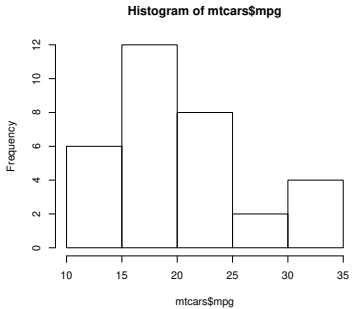
```
# Import data extracted from the 1974 Motor
# Trend US magazine
# mpg    -->      Miles/(US) gallon
# wt     -->      Weight (1000 lbs)
# gear   -->      Number of forward gears
# examples from http://www.statmethods.net/index.html
> attach(mtcars)
> plot(wt, mpg)
> abline(lm(mpg~wt))
> title("Regression of MPG on Weight")
```

# Creating Plots II



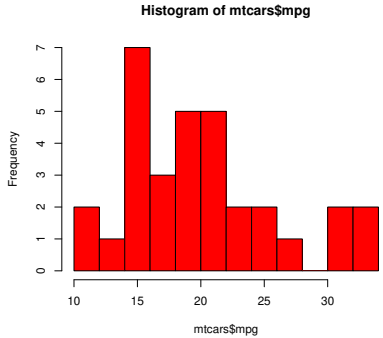

# Histograms I

```
> hist(mtcars$mpg)
```




# Histograms II

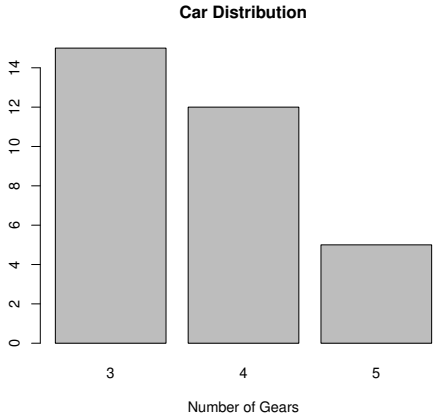
```
> hist(mtcars$mpg, breaks=12, col="red")
```




# Barplots I

```
> counts <- table(mtcars$gear)
> counts
 3  4  5
15 12  5
> barplot(counts, main="Car Distribution",
   xlab="Number of Gears")
```

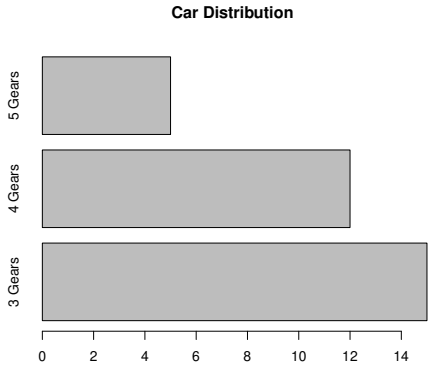
# Barplots II



# Barplots III

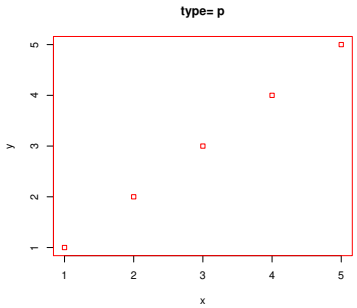
```
> counts <- table(mtcars$gear)
> barplot(counts, main="Car Distribution", horiz=TRUE,
    names.arg=c("3 Gears", "4 Gears", "5 Gears"))
```

# Barplots IV



# Line Chart

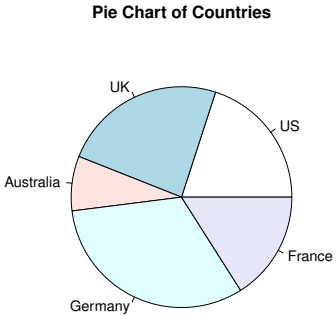
```
> x <- c(1:5); y <- x # create some data
> plot(x, y, type="p", main=heading)
```




# Pie Chart I

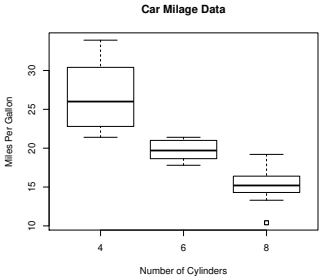
```
> slices <- c(10, 12, 4, 16, 8)
> lbls <- c("US", "UK", "Australia", "Germany", "France")
> pie(slices, labels = lbls, main="Pie Chart of Countries")
```

# Pie Chart II



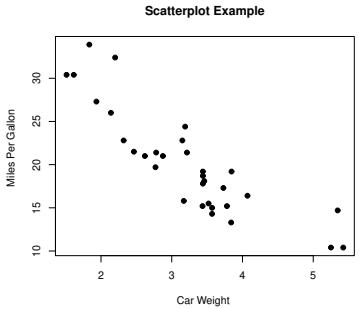

# Boxplot

```
# Boxplot of MPG by Car Cylinders
> boxplot(mpg~cyl,data=mtcars, main="Car Milage Data",
    xlab="Number of Cylinders", ylab="Miles Per Gallon")
```




# Scatterplot

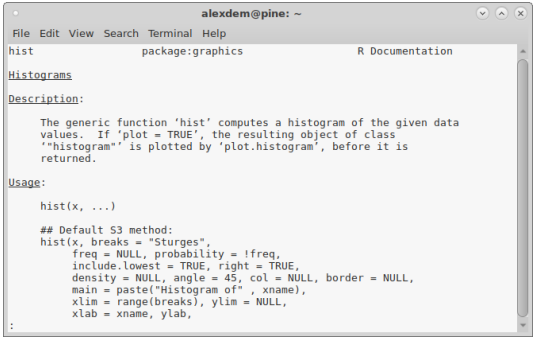
```
> plot(wt, mpg, main="Scatterplot Example", xlab="Car
  Weight ", ylab="Miles Per Gallon ", pch=19)
```




# Help I

- R has a help system for built-in functions and installed packages

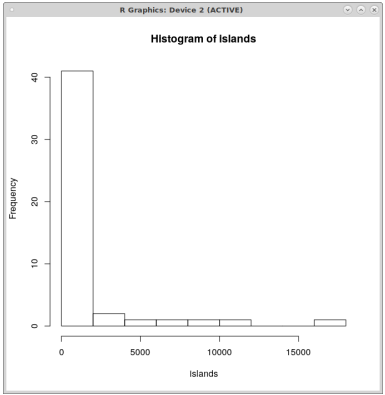
```
> ?hist
```




# Help II

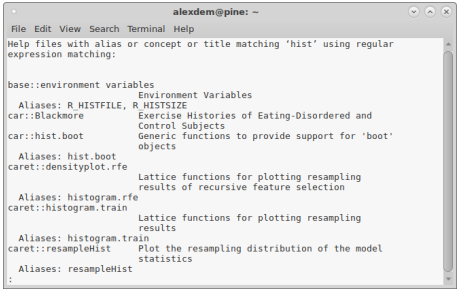
```
> example(hist)
> op <- par(mfrow = c(2, 2))
> hist(islands)
```

# Help III


R Graphics: Device 2 (ACTIVE)
Histogram of islands
Frequency
0
10
20
30
40
0
5000
10000
15000
islands

# Help IV

```
> ??hist
```


alexdem@pine: ~
File Edit View Search Terminal Help
Help files with alias or concept or title matching 'hist' using regular
expression matching:
base::environment variables
Environment Variables
Aliases: R_HISTFILE, R_HISTSIZE
car::Blackmore
Exercise Histories of Eating-Disordered and
Control Subjects
car::hist.boot
Generic functions to provide support for 'boot'
objects
Aliases: hist.boot
caret::densityplot.rfe
Lattice functions for plotting resampling
results of recursive feature selection
Aliases: histogram.rfe
caret::histogram.train
Lattice functions for plotting resampling
results
Aliases: histogram.train
caret::resampleHist
Plot the resampling distribution of the model
statistics
Aliases: resampleHist
:

# Help V

**vignette**

A Vignette is a free-form document describing a package usage with examples

```
> vignette("affy")
```

# Hands on

- Create a vector (A) of 100 elements, containing the values from 1 to 100
- Create a vector (B) of 100 elements, containing the values from 100 to 1
- Create a data frame (DF) with 2 columns, containing the vectors A and B
- Add a new column to DF, containing the sum of the elements of A and B at each row
- Plot sin(x) for a range of x from -10 to 10 with various steps, e.g. 1, 0.5, 0.01

# Exercise 3 - Familiarizing with R

- Filter data
- Create plots
- . . .

Submit via e-class assigment

`https://eclass.uoa.gr/modules/work/index.php?course=DI425&id=62670`

OR by email at alexdem@di.uoa.gr

`https://eclass.uoa.gr/modules/document/file.php/DI425/2024-25/exercises/ITBI2024-exercise3-ACD24102024.zip`

**DEADLINE 7/11/24**

# Questions?