

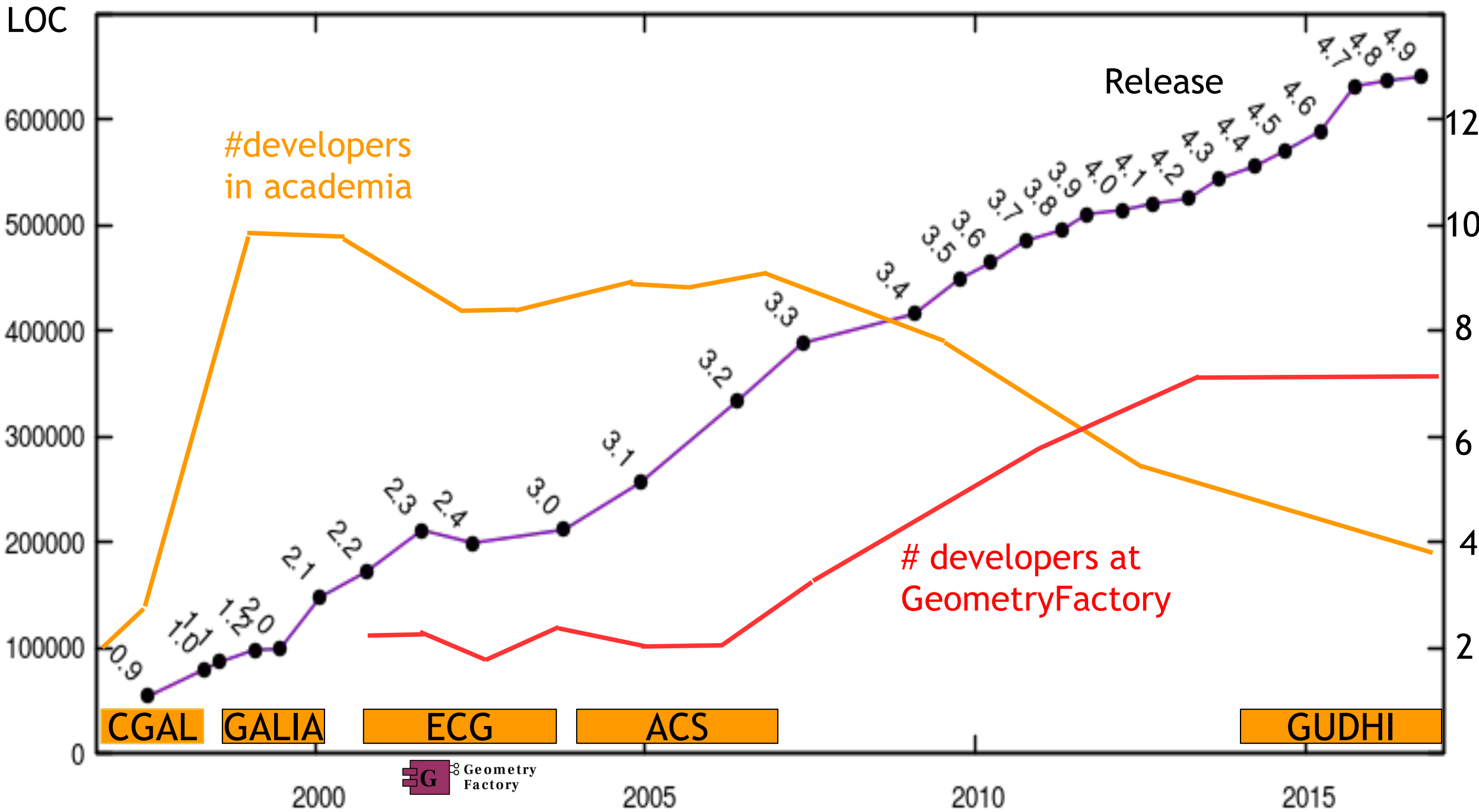
**Computational Geometry Algorithms Library**

**GeometryFactory – A Company that  
Emanated from an Open Source Project**



**Geometry  
Factory**

**Andreas Fabri**



# Overview

- The CGAL Project
- GeometryFactory
- The Market
- R&D at GeometryFactory
- Interaction with Academia

# The CGAL Project

# Mission Statement

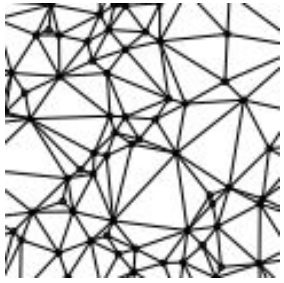
“Make the large body of geometric algorithms developed in the field of computational geometry available for industrial applications”

CGAL EU Project Proposal,  
1996

# Project = « Planned Undertaking »

- Academic partners make a long term commitment:
- INRIA, Max-Planck Institute, Tel-Aviv U, ETH Zurich, Utrecht University, ...
- CGAL Editorial Board
  - Steers and animates the project
  - Reviews submissions
- Development infrastructure
  - github, travis, nightly test suite (~30 configurations in Docker)
  - Two 1-week developer meetings per year

# CGAL 2D Algorithms and Data Structures



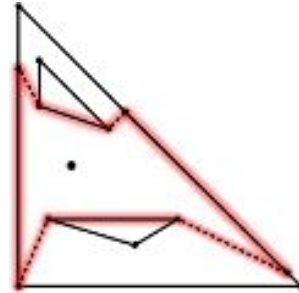
Triangulations



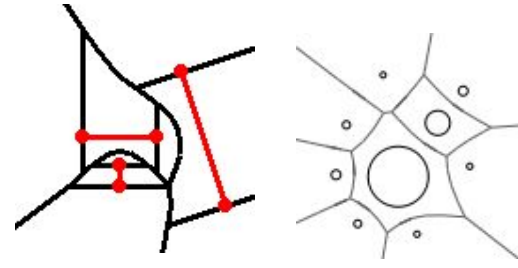
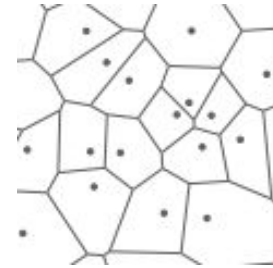
2D Mesh Generation



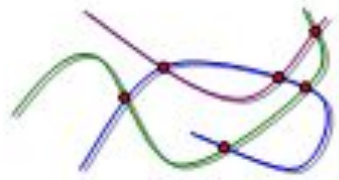
Polyline Simplification



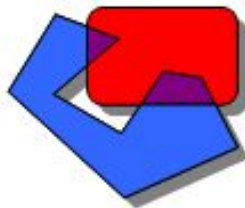
Visibility



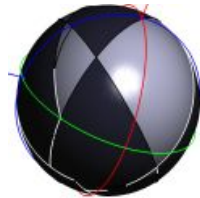
Voronoi Diagrams



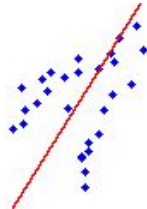
Arrangement



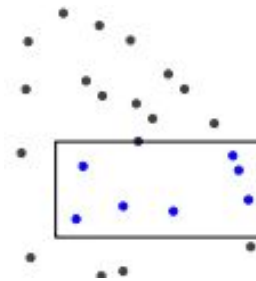
Boolean Operations



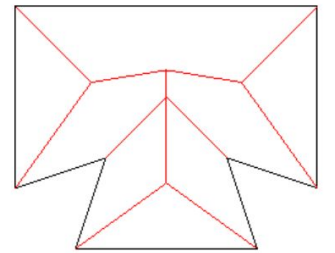
PCA



Neighb  
or  
Search

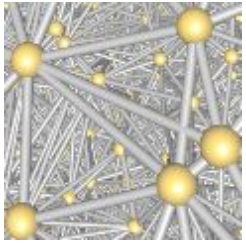


Minkowski  
Sum

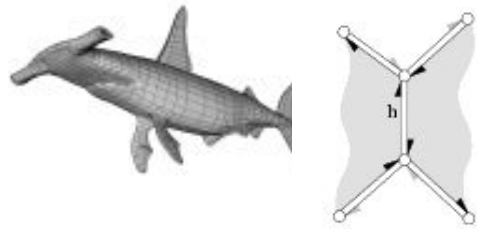


Straight  
Skeleton

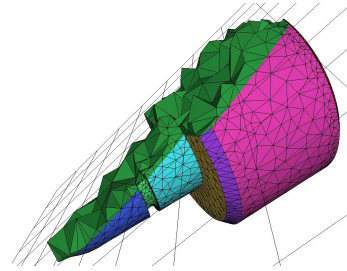
# CGAL 3D Algorithms and Data Structures



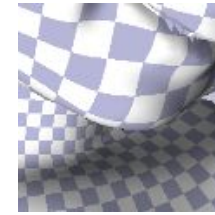
Triangulations  
Voronoi Diagrams



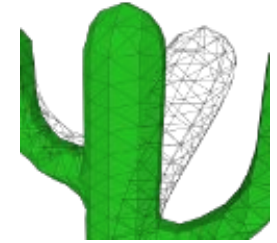
Polyhedral Surface



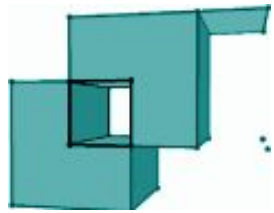
Mesh Generation



Parameterization



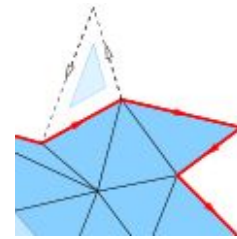
Deformation



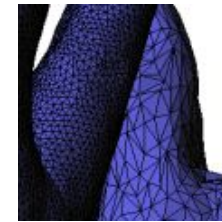
Boolean Operations



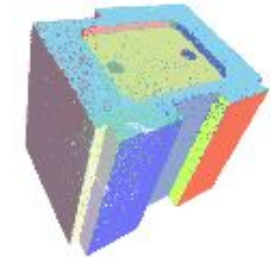
Convex Hull



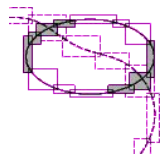
Surface  
Reconstruc



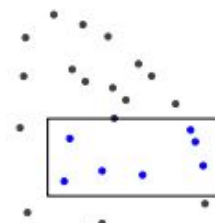
Simplification



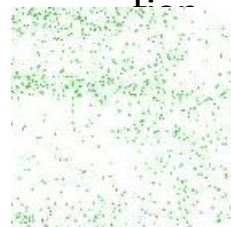
Classification



Intersection  
Detection



Neighbor Search



Point Set Processing



Segmentation



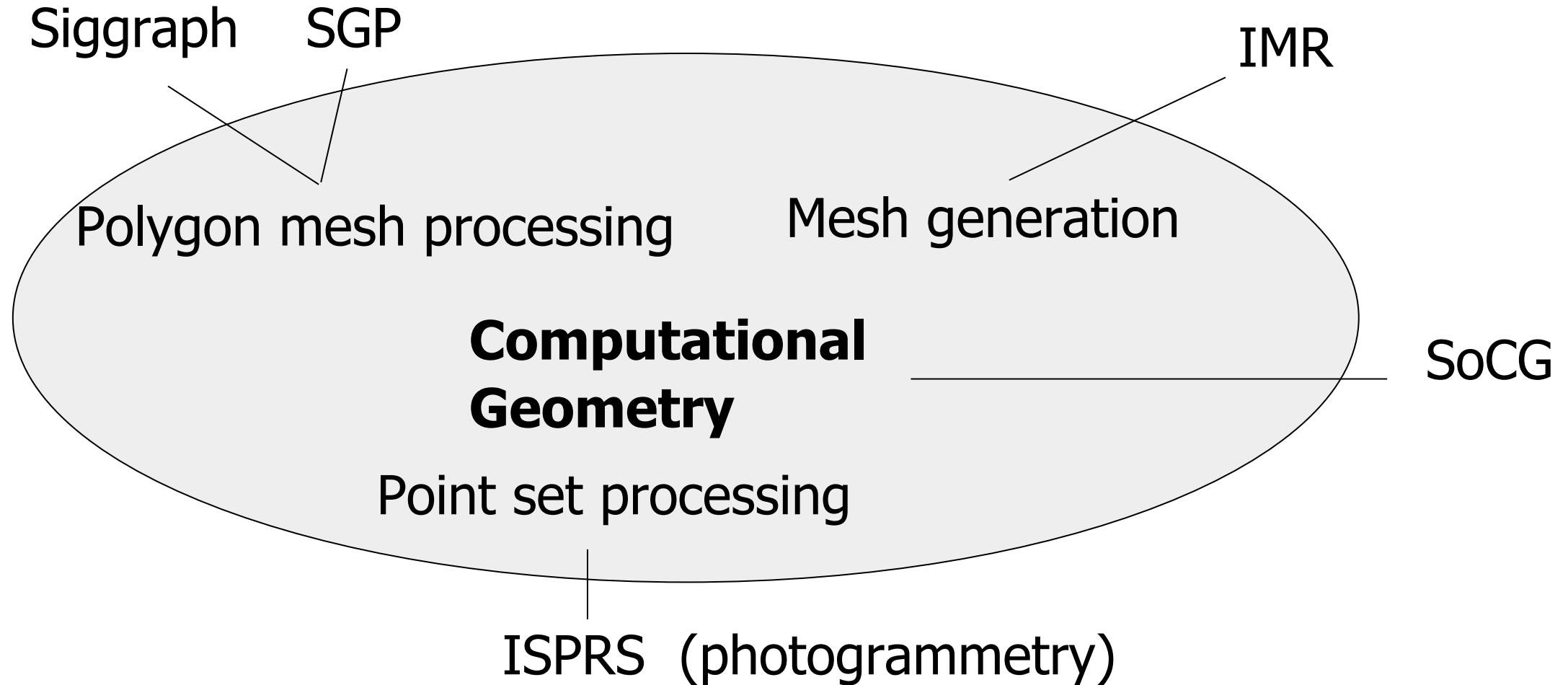
Skeletonization



# Research Topics

- Algorithm design
  - Robustness when dealing with floating point numbers
  - Correctness (convergence, guaranteed quality of mesh elements)
  - Performance ( in  $O()$  notation as well as in practice)
- Software design
  - Make it easy to adapt and to integrate
  - Development of generic code (C++ templates as in STL, boost)

# Towards a Geometric Computing Library



# CGAL in Numbers

600,000	lines of C++ code
10,000	downloads/year (+ Linux distributions)
3,500	manual pages (user and reference manual)
1,000	subscribers to user mailing list
120	software components
200	commercial users
20	active developers
6	months release cycle
2	licenses: Open Source and commercial

GeometryFactory

# GeometryFactory

- 6 PhDs + 1 MSc in CS with focus on geometric computing
- No sales and marketing people
- Development of CGAL software components
- Maintenance and industrialization of CGAL software components and research prototypes
- Sales of CGAL licenses (business to business)
- Sales of support services to increase customer productivity

# Commercial Licence Sales

- One-time fee, perpetual, royalty free *per CGAL component*
- Annual Research License *for entire CGAL library*
- Remarks
  - Illusion of *unique selling proposition* with the library.
  - The library is not the product, but crucial for the perception
  - Licensing is possible due to agreements with the Institutes
  - The last years GeometryFactory payed royalties of  $\sim 100\text{KEuro}$

# Pricing

- One-time fee, not per developer, perpetual, royalty free
- What is the right price?
- If it is “too expensive – we are a start-up”, do not offer reduction but instalments (pay  $\frac{1}{4}$  over 3 years)
- Royalty based license fee would be interesting, but
  - hard to impose as published + open source
  - sometimes sought by app-developers without money

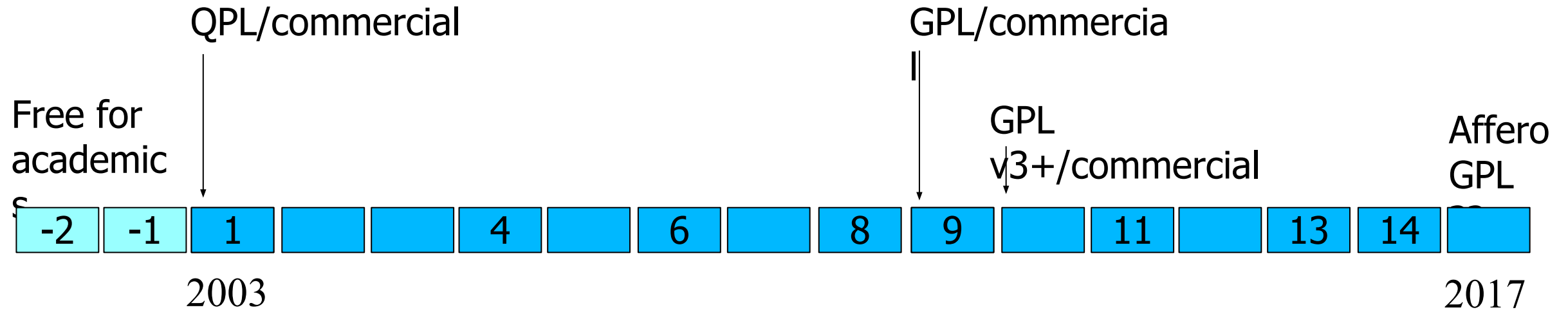
# Services: Support to Increase Productivity

- Training and consulting
- Customer specific development
- Dedicated shared workspace (confidentiality is important)
  - Issue tracker
  - Discussion forum (instead of mails)
  - git server for distribution of fixes (instead of attachments)





# Open Source License



- Choice of license must be part of your strategy
- Qt did QPL → LGPL → GPL
- With a BSD style license CGAL would not exist
- With a BSD style license GeometryFactory would not exist

# Protection of Intellectual Property

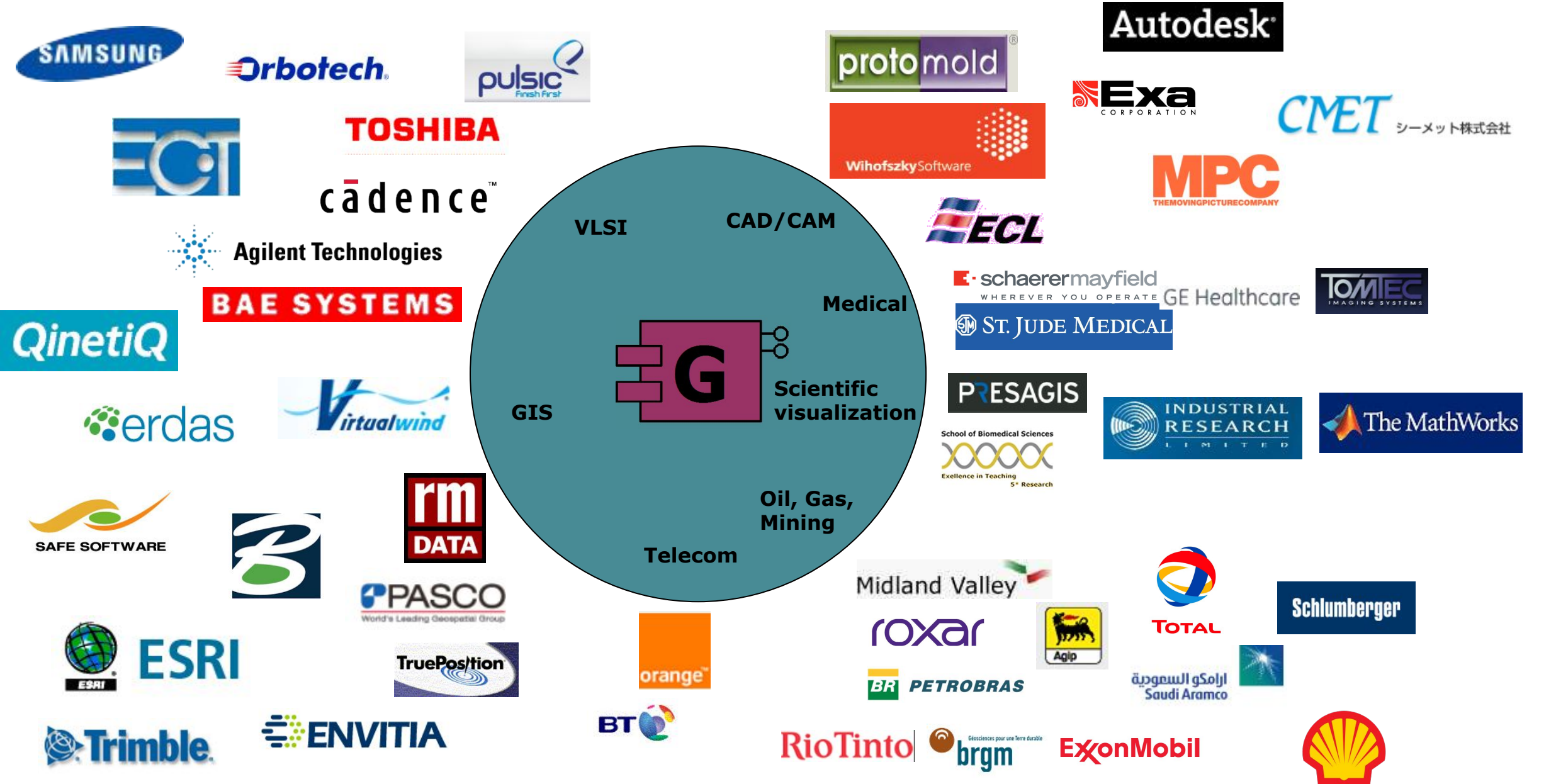
- No patents
- Inria registers at APP - Agence pour la Protection des Programmes
- Scientific publications
- Open Source license tradeoff
  - Illegal users and copy cats
  - Viral marketing
  - Get contributions (was a hope, which did not work out)

# The Market

# Horizontal and Vertical Market

- A *horizontal market* is a market in which a product or service meets a specific need of a wide range of buyers across different sectors of an economy.
- A *vertical market* is a market in which vendors offer goods and services specific to an industry, trade, profession, or other group of customers with specialized needs.

# Some Commercial CGAL Users



# Some Commercial CGAL Users



# Selling on a Horizontal Market

- Horizontal vs vertical was THE discussion with *InriaTransfert*
- We do what we can do best and what we like most
- We had not identified a killer application for an industry
- Averages upturns/downturns in economic sectors and regions
- Expansion strategy
  - Broaden the base with academic partners
  - Offer bindings and plugins for platforms (swig, Paraview, Unity,..)

# We Are Not the Only Ones

Warenkorb

Merkzettel (0)

Produktvergleich (0)



Produkte

Shop

Service

Unternehmen

Karriere

Kontakt



## Räder und Rollen von Blickle

Über 30.000 Produkte mit Tragfähigkeiten von 20 kg bis 50.000 kg.

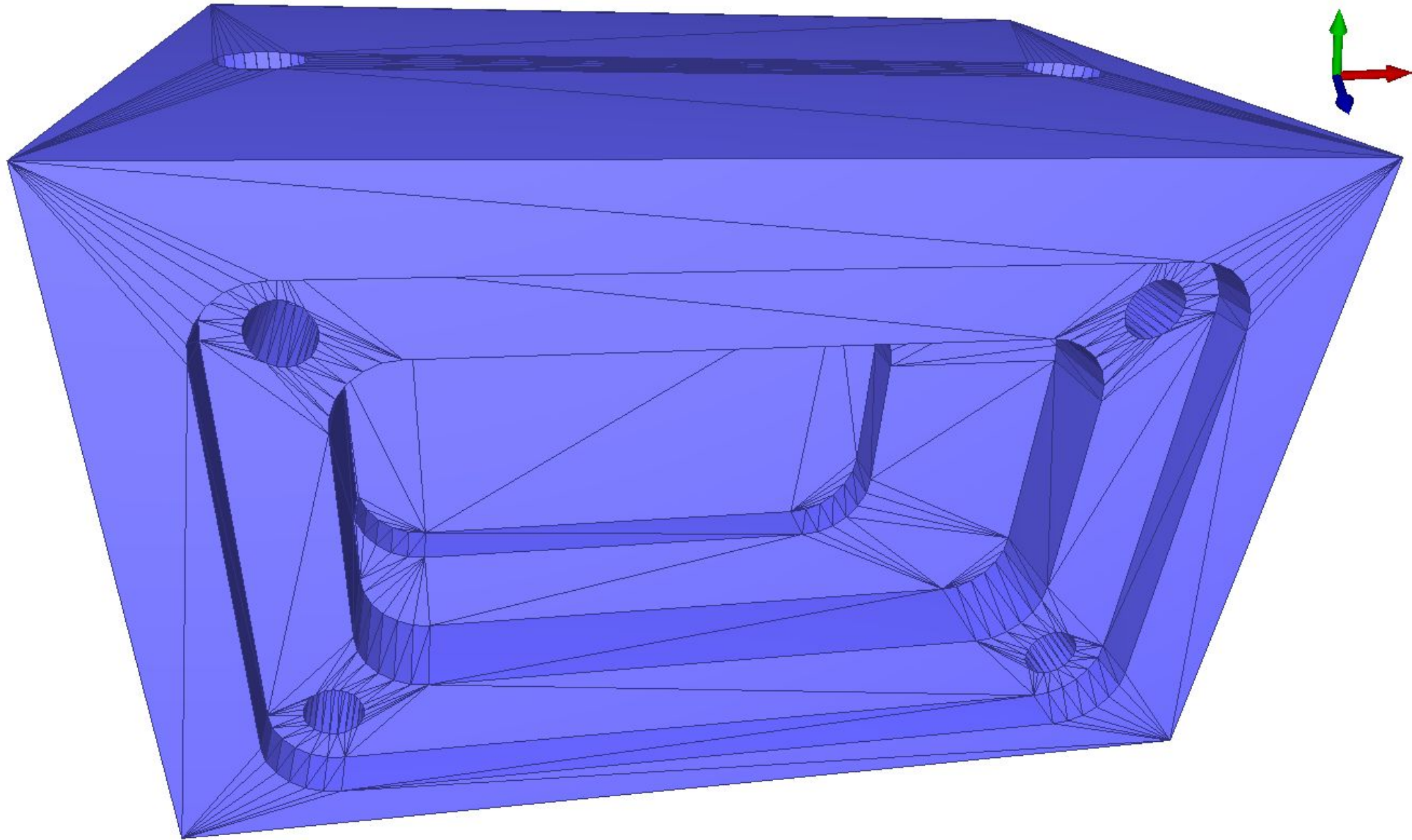


MEHR ERFAHREN

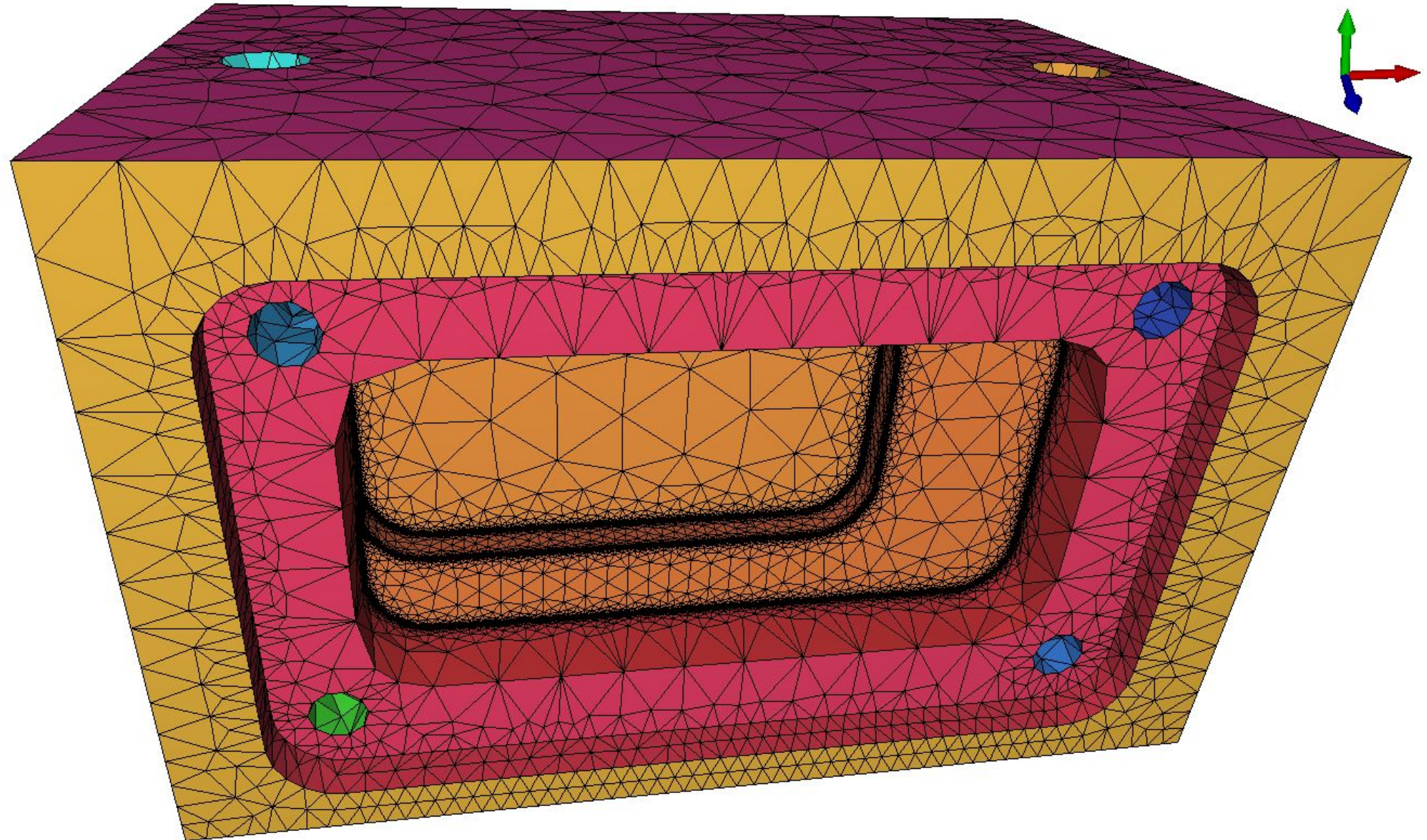


R&D at  
GeometryFactory

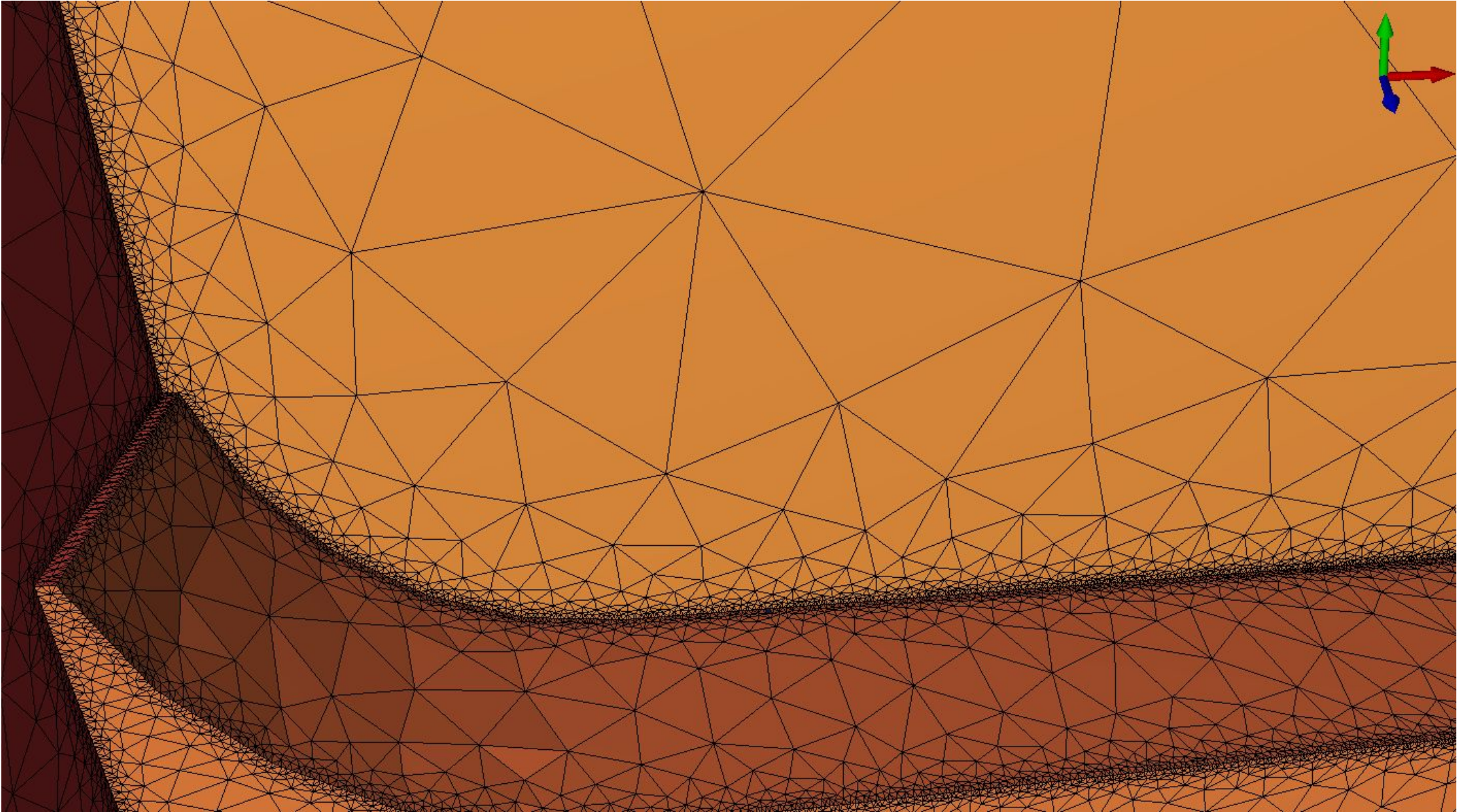
# Industrialization of the Tetrahedral Mesh Generator



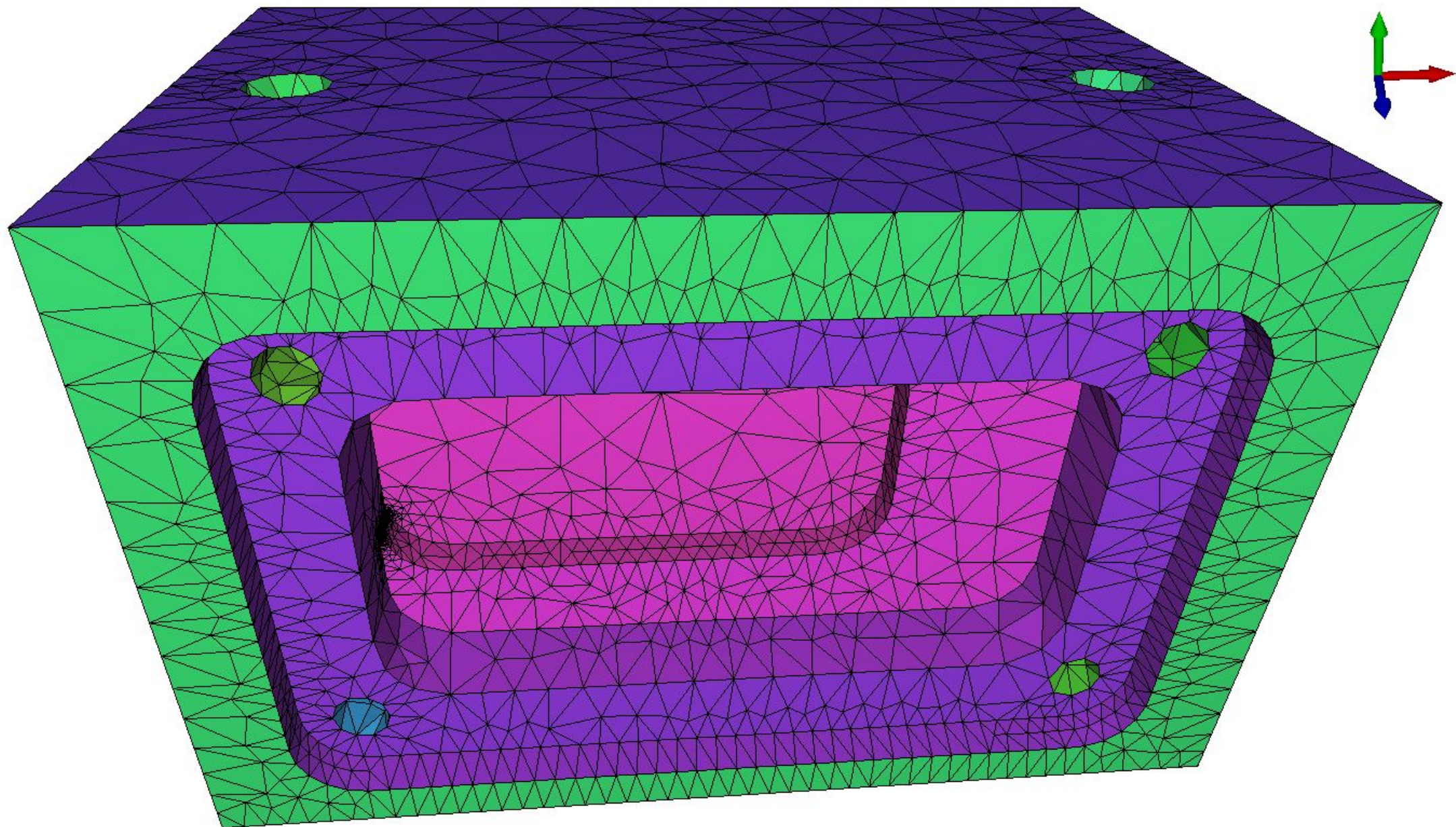
# Industrialization of the Tetrahedral Mesh Generator



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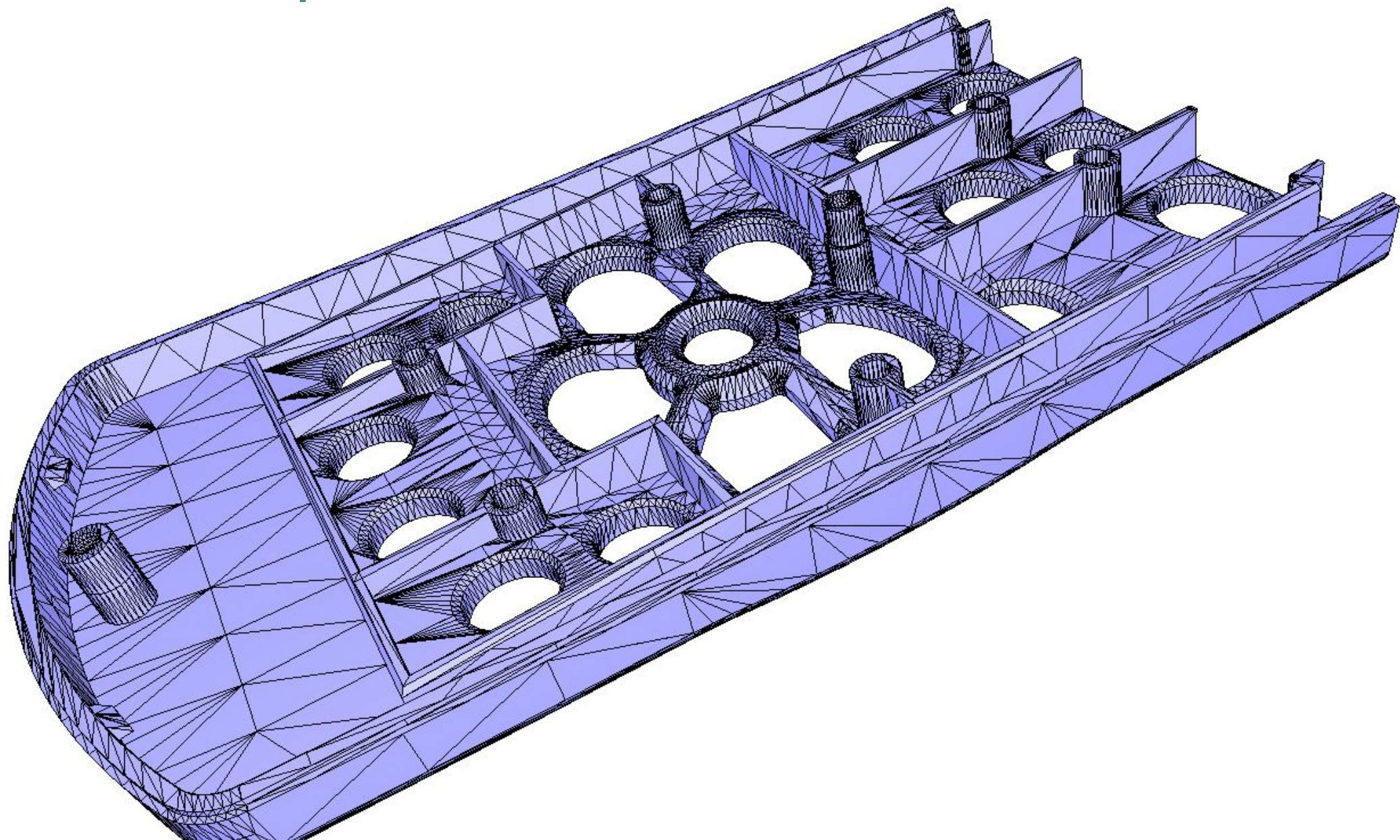
# Industrialization of the Tetrahedral Mesh Generator



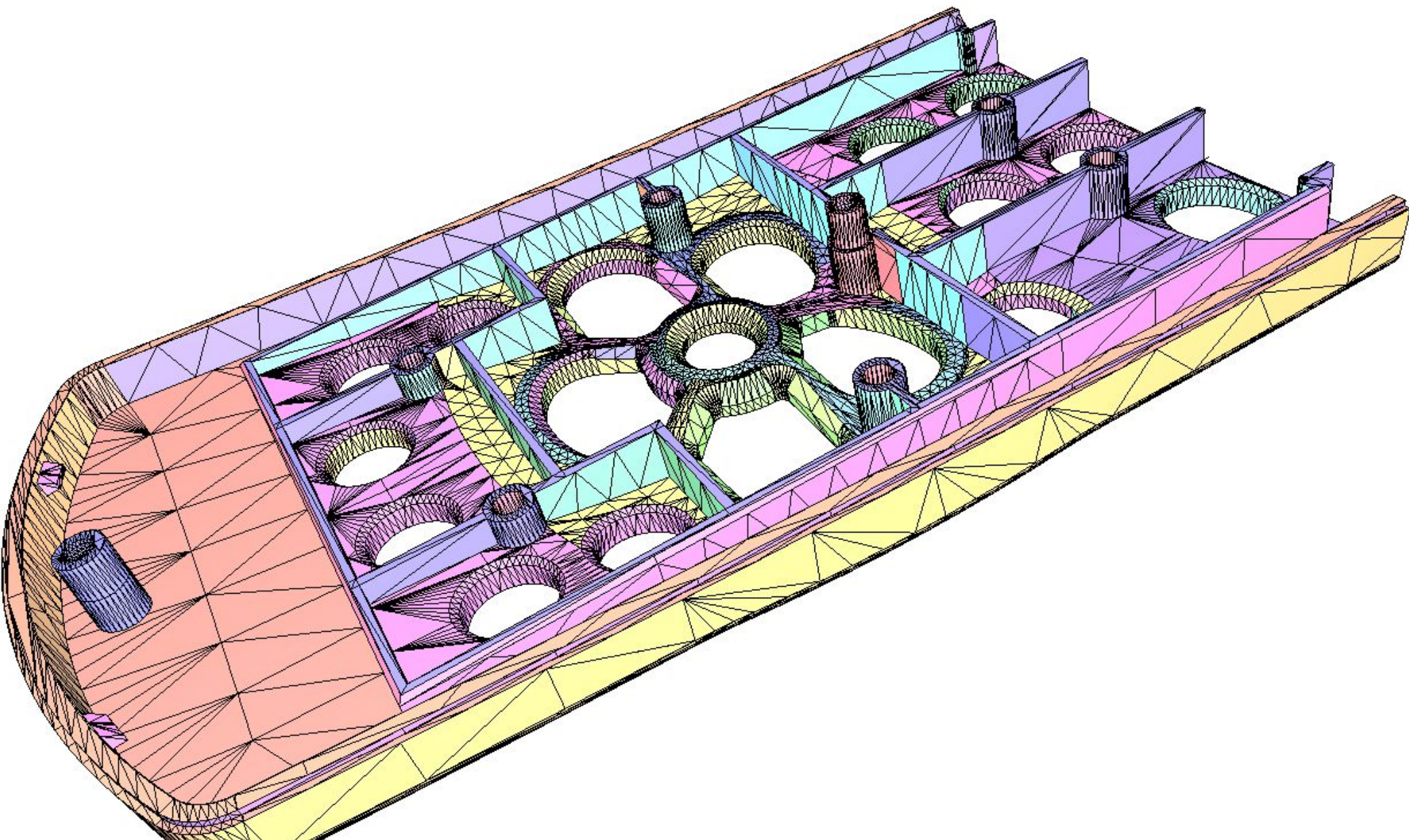
# Industrialization of the Tetrahedral Mesh Generator



# Mesh Repair

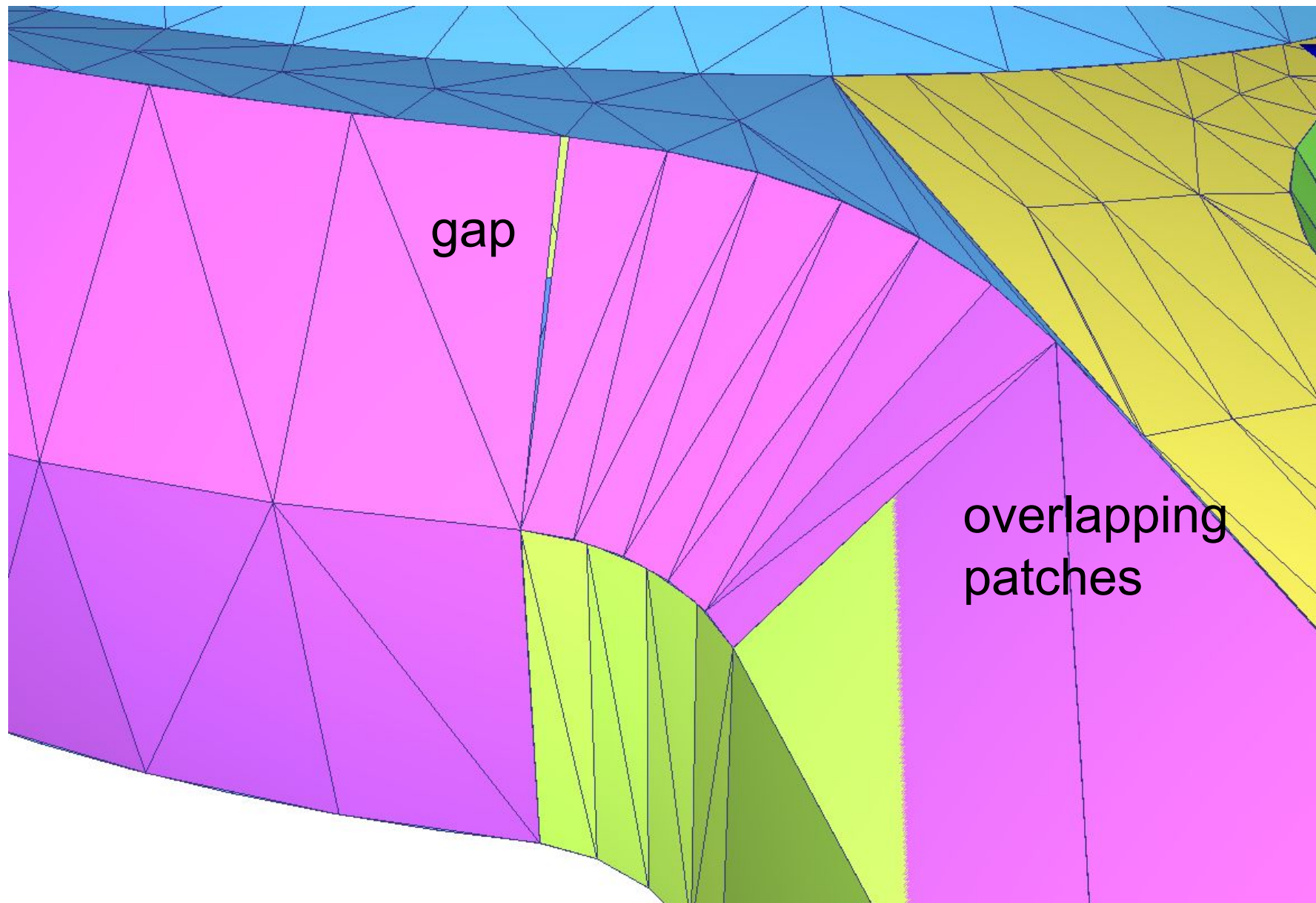


# Mesh Repair





# Mesh Repair



# Interaction with Academia

# CGAL Project on github

GitHub, Inc. (US) <https://github.com/CGAL/cgal> 120% Search

This repository Search Pull requests Issues Gist

CGAL / cgal Unwatch 81 Star 460 Fork 212

Code Issues 147 Pull requests 32 Projects 1 Wiki Pulse Graphs

The public CGAL repository, see the README below <https://github.com/CGAL/cgal#readme>

cgal c-plus-plus geometry algorithms library templates

72,093 commits

2 branches

62 releases

68 contributors

Branch: master







New pull request

Create new file

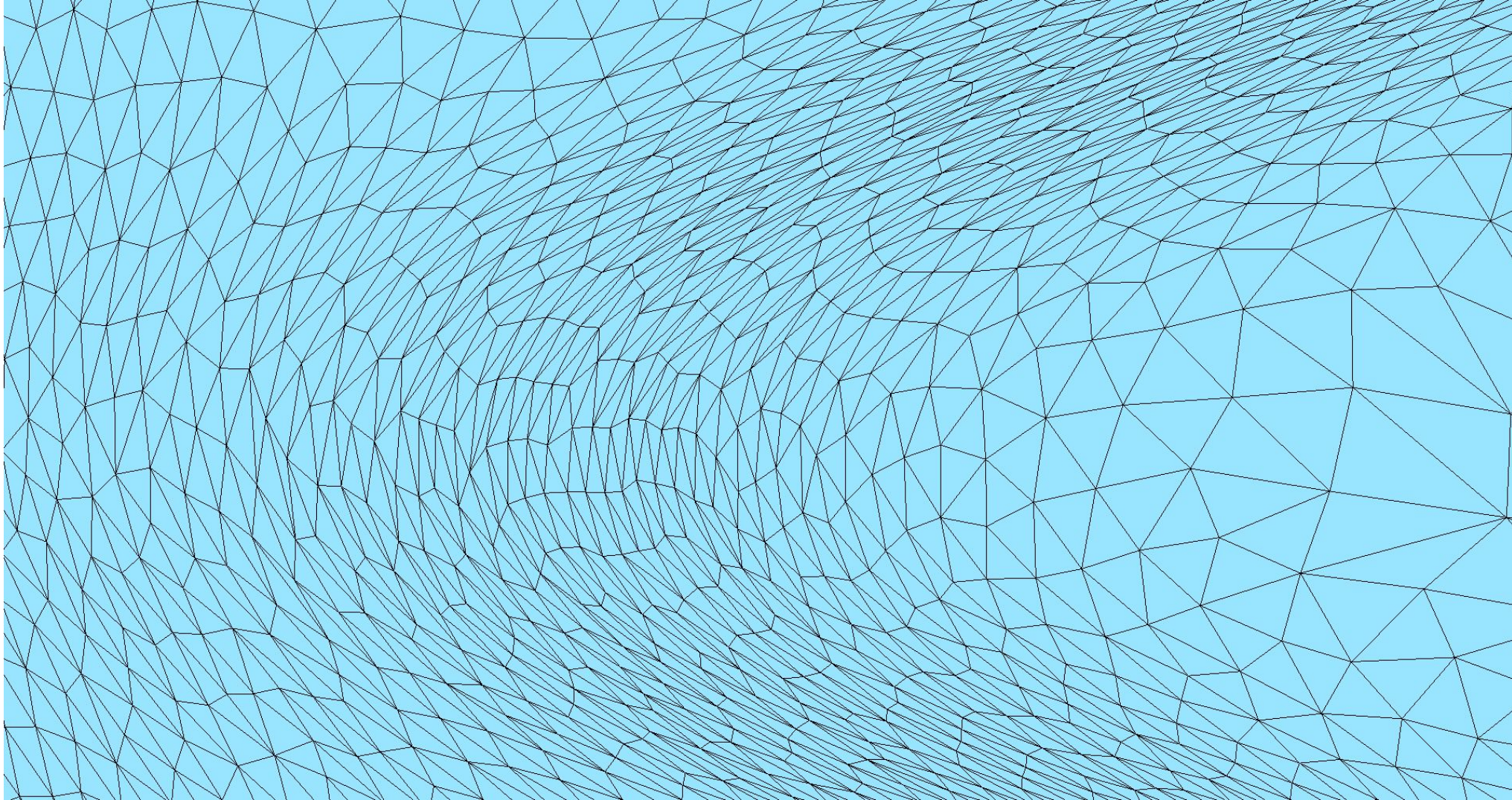
Upload files

Find file

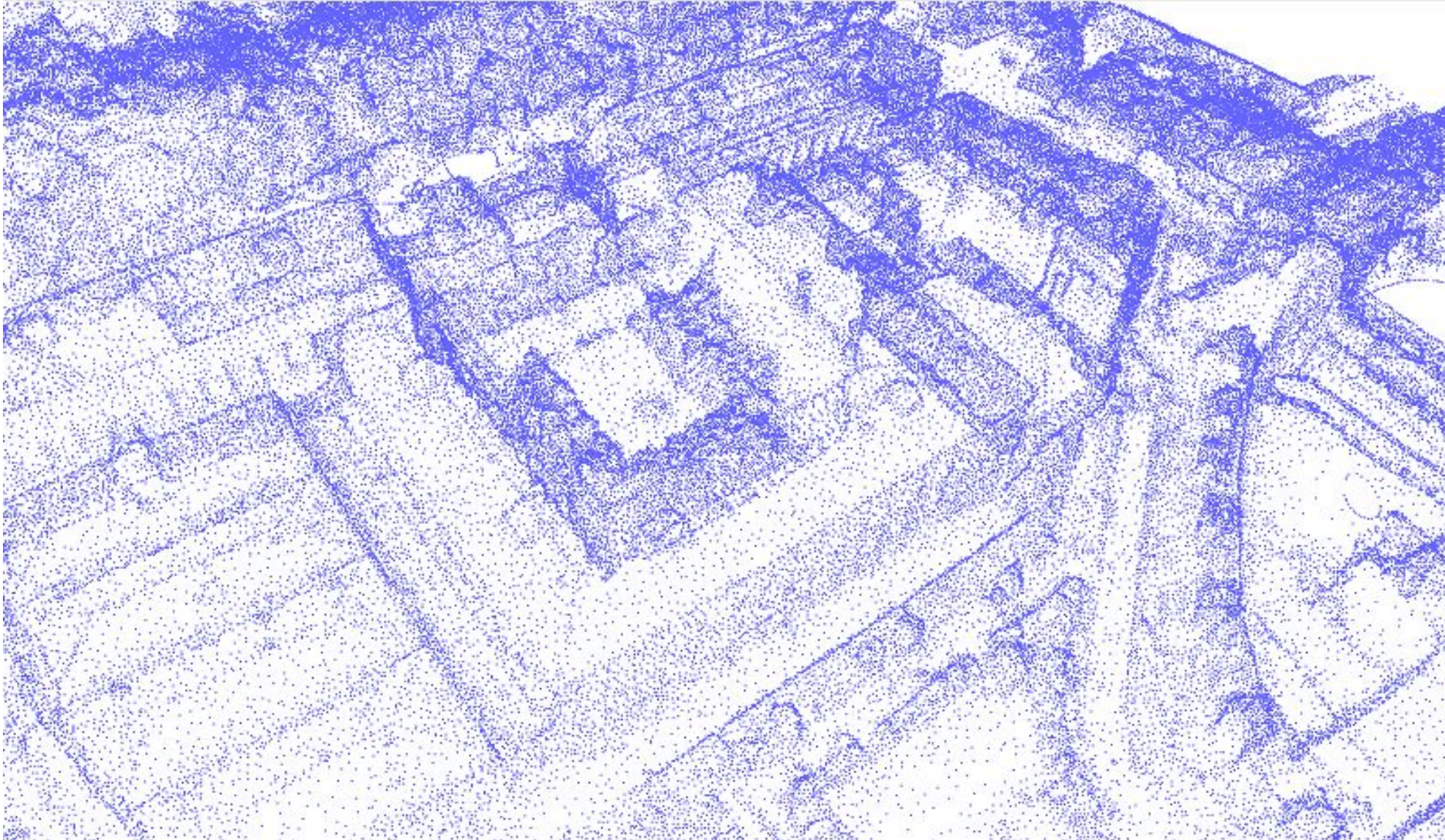
Clone or download

 Irineau Merge remote-tracking branch 'cgal/releases/CGAL-4.9-branch' ...	Latest commit 1d043be 4 days ago
 .github	Update PULL_REQUEST_TEMPLATE.md a month ago
 .travis	zsh is already installed 26 days ago
 AABB_tree	Merge pull request #1255 from afabri/CGAL-license_check-GF a month ago
 Advancing_front_surface_reconstruc...	add missing license include directive a month ago
 Algebraic_foundations	update project name of cmake scripts of tests 6 months ago

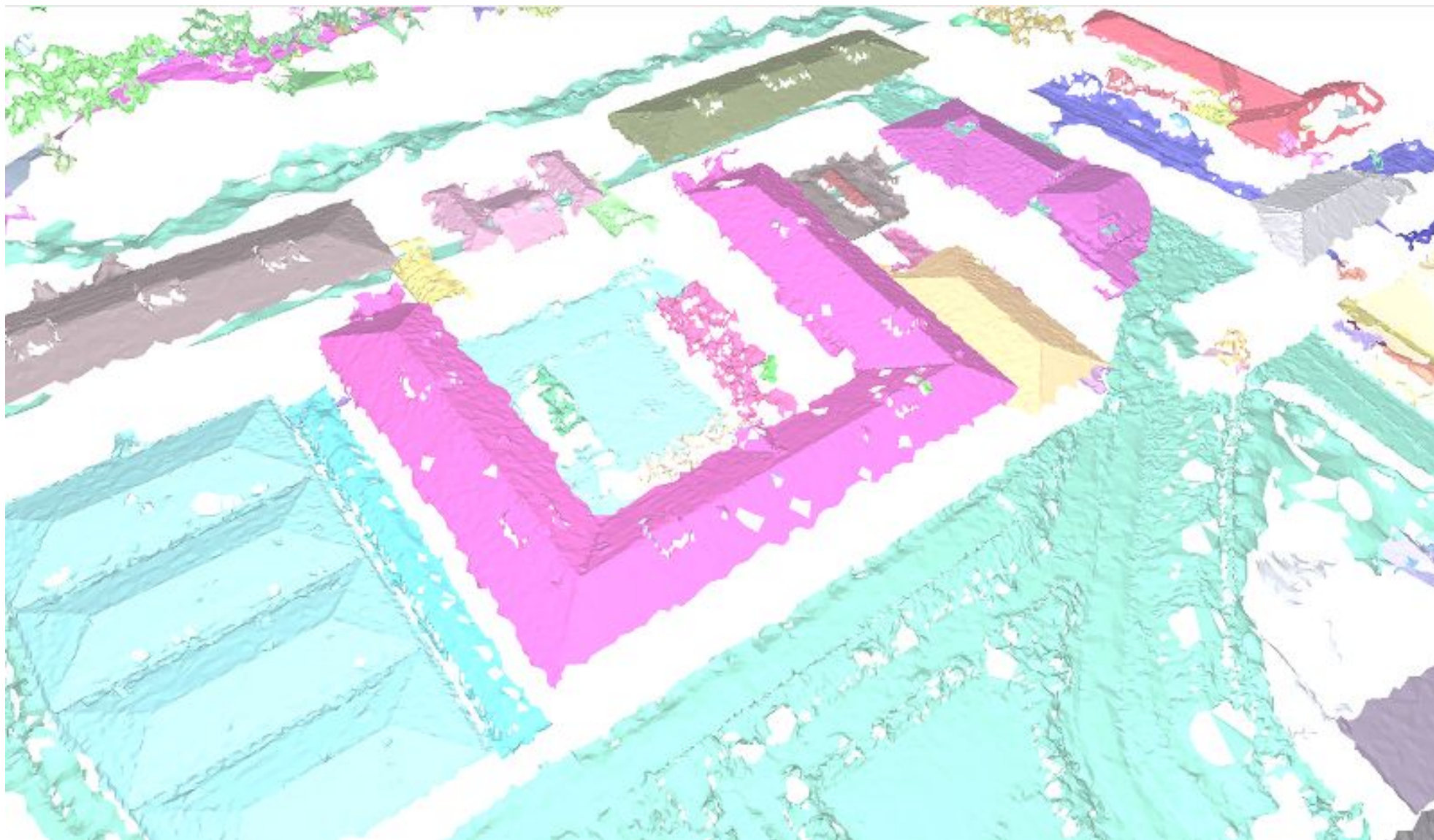
# Anisotropic Remeshing (Thèse CIFRE, Geometrica)



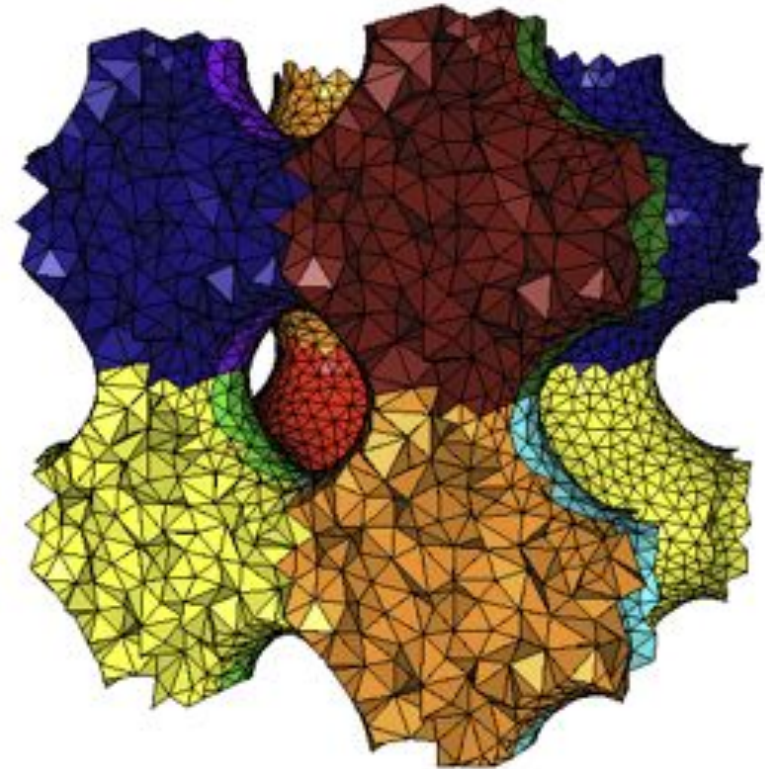
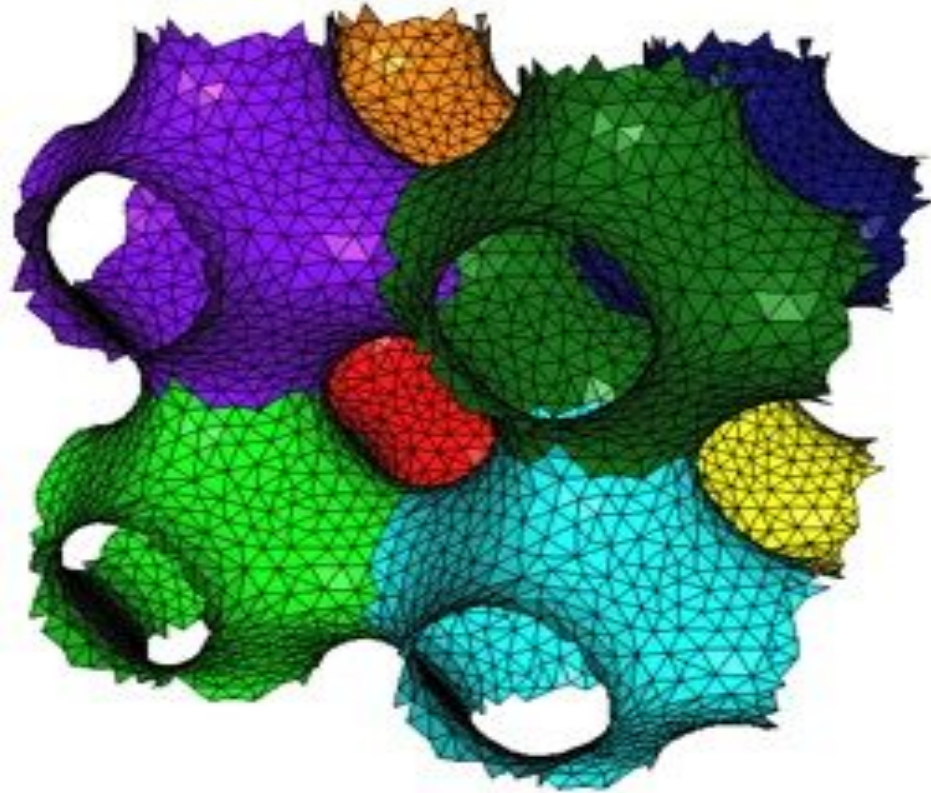
# Point Set Classification (POC after ERC, Titane)



# Point Set Classification (POC after ERC, Titane)



# Finalisation of Periodic Mesh Generation (Gamble-LORIA)



# Develop submodule for Quadmesher (RWTH Aachen)

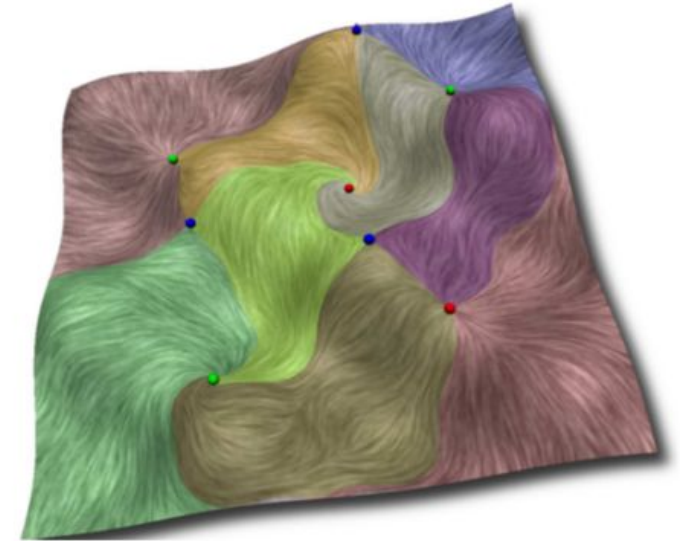
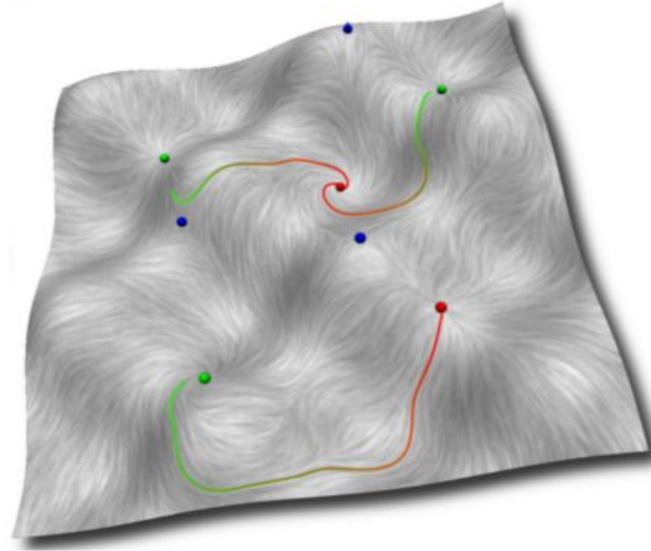
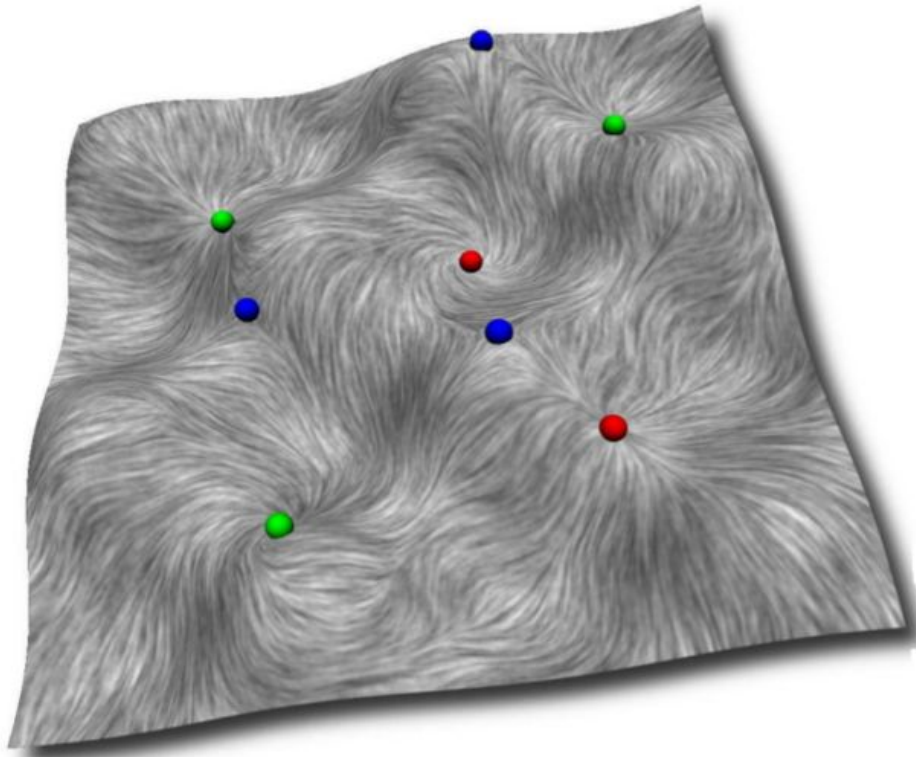


Image: Bathia&al.



# CGAL @ Google Summer of Code 2017

12,000+ STUDENTS, 104 COUNTRIES  
12 YEARS, 568 OPEN SOURCE ORGANIZATIONS

**30,000,000+**  
LINES OF CODE

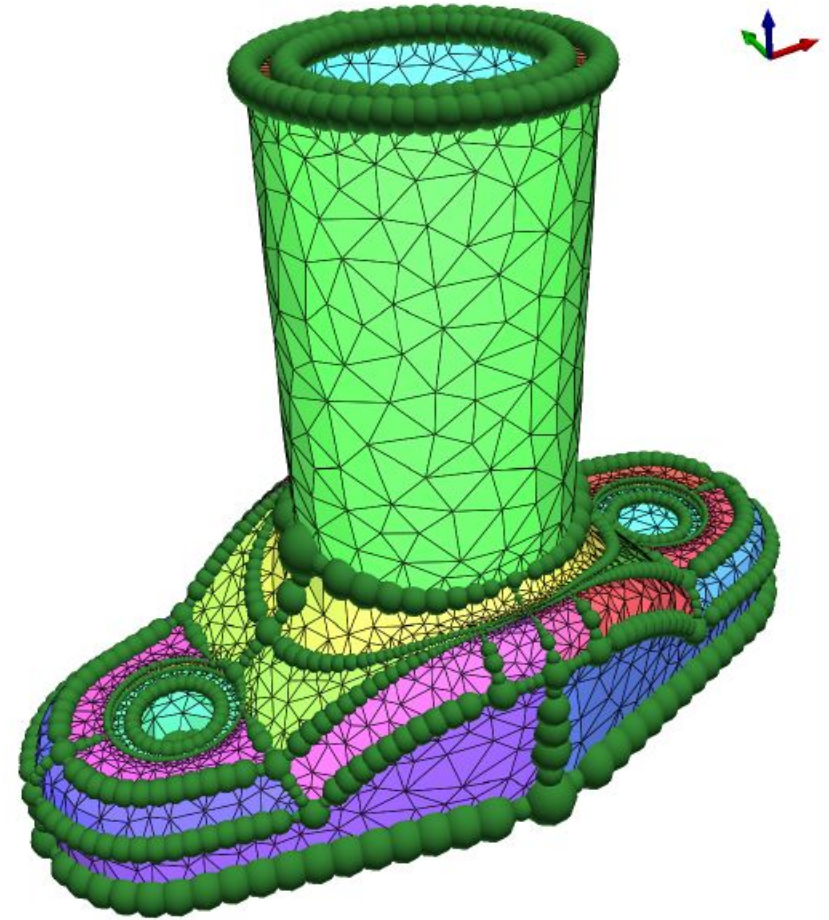
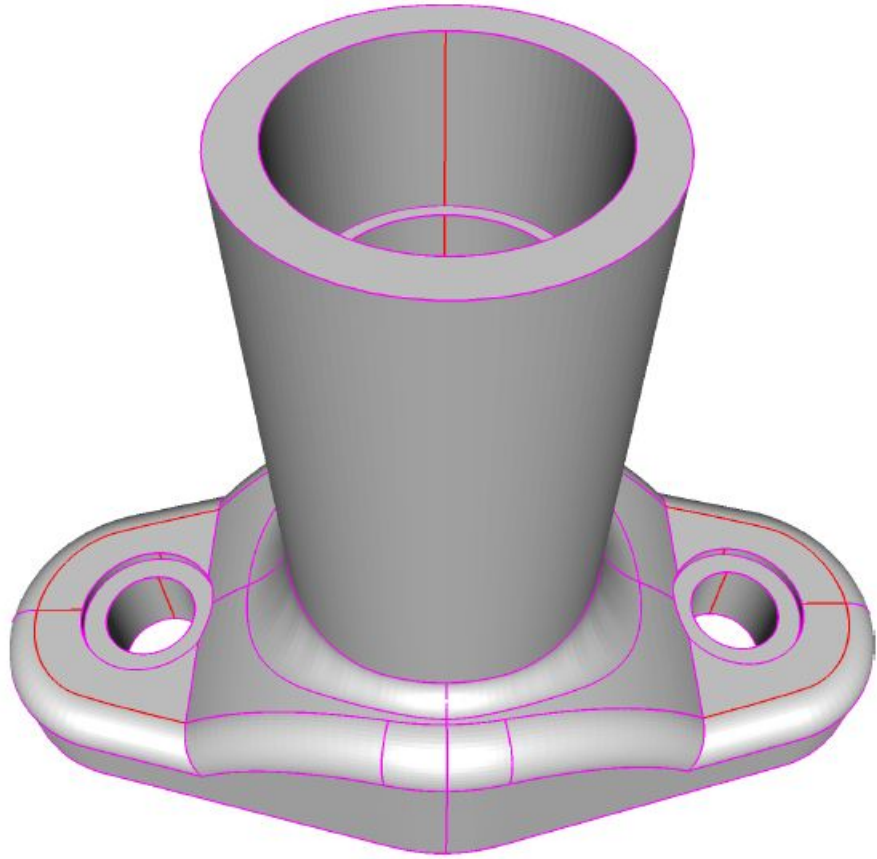
Google Summer of Code is a global program focused on bringing more student developers into open source software development. Students work with an open source organization on a 3 month programming project during their break from school.

[GET STARTED](#)

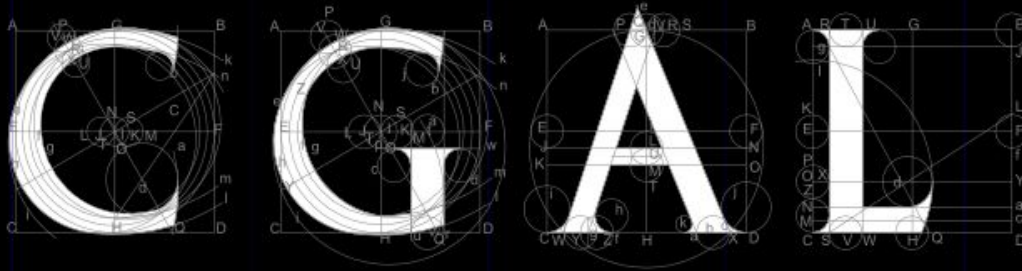
```
try:
    test = int(raw_input("testing '))
<IDCTYPE html>
<html>
<body>
def main():
```

**3 month projects:** co-mentored by academic partner and GeometryFactory

# Nurbs Meshing (DGT-T/Carnot for GF/Aromath/Titane)



**Open Position:** 1 year at SED (Service Expérimentation et Développement)

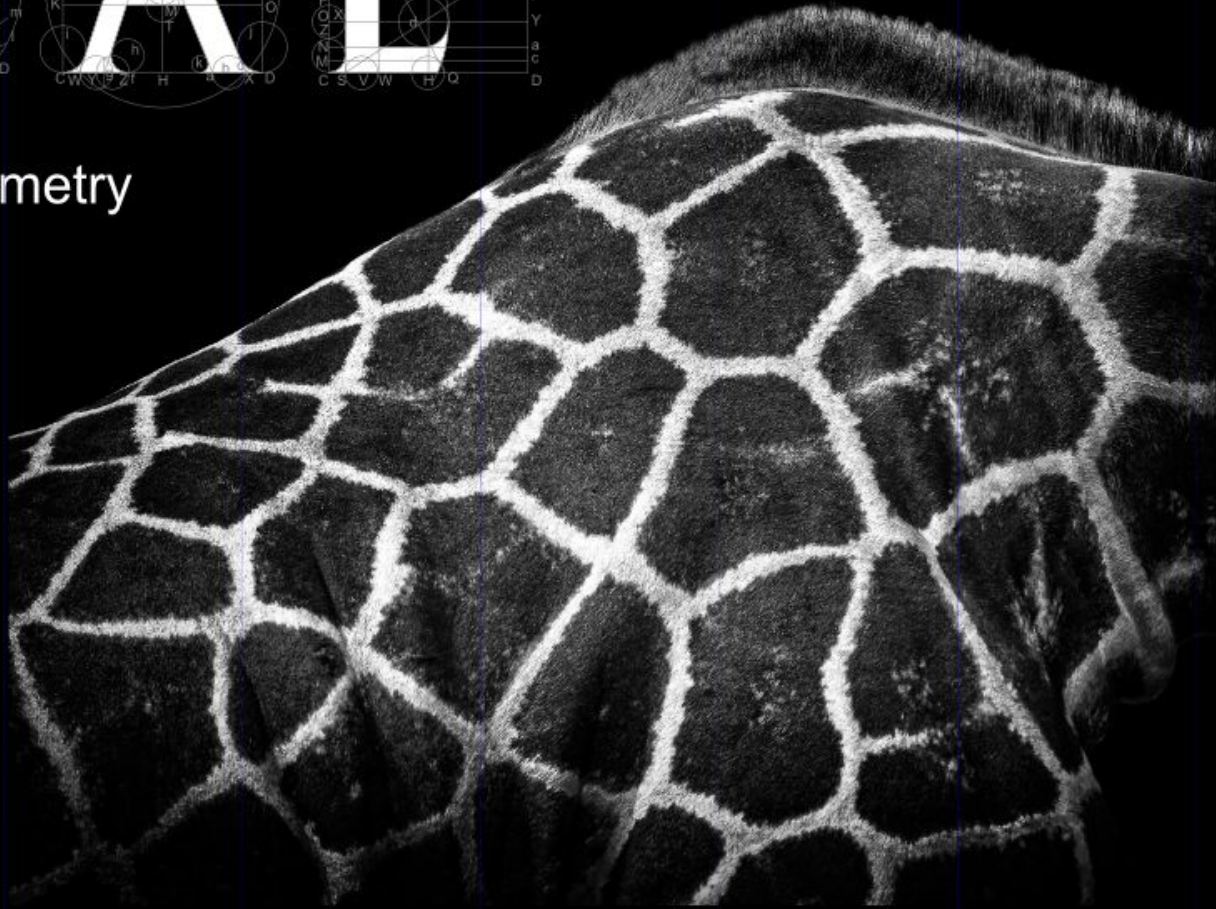


## Computational Geometry Algorithms Library

C++ Software Components  
Rich APIs  
Robust, Fast, Flexible

Windows / Linux / MacOS X

Open Source / Commercial



[www.cgal.org](http://www.cgal.org)

Constrained Delaunay Triangulation

Voronoi Diagrams

Boolean Operations

AABB Tree

Straight Skeleton

Alpha Shapes

KD Tree

Tetrahedral Mesh Generation

Arrangements

Surface Reconstruction

Point Cloud Processing

Mesh Simplification / Segmentation / Deformation