# Chapter 2

# Mathematica in 15 min

Mathematica is a glorified calculator. Here is how to use it<sup>1</sup>.

### 2.1 Basic Syntax

- Symbols +, -, /,  $^$ , \* are all supported by *Mathematica*. Multiplication can be represented by a space between variables.  $a \times b + b$  and  $a \times x + b$  are identical.
- Warning: *Mathematica* is case-sensitive. For example, the command to exit is Quit and not quit or QUIT.
- Brackets are used around function arguments. Write Sin[x], not Sin(x) or  $Sin\{x\}$ .
- Parentheses ( ) group terms for math operations:  $(Sin[x]+Cos[y])*(Tan[z]+z^2)$ .
- If you end an expression with a; (semi-colon) it will be executed, but its output will not be shown. This is useful for simulations, e.g.
- Braces { } are used for lists:

$$In[1]:= A = \{1, 2, 3\}$$

$$Out[1]= \{1, 2, 3\}$$

• Names can refer to variables, expressions, functions, matrices, graphs, etc. A name is assigned using name = object. An expression may contain undefined names:

$$ln[5]:= A = (a + b)^3$$
 $Out[5]:= (a + b)^3$ 
 $ln[6]:= A^2$ 
 $Out[6]:= (a + b)^6$ 

<sup>&</sup>lt;sup>1</sup>Actually, this is just a tip of the iceberg. It can do many many many other things.

• The percent sign % stores the value of the previous result

$$In[7]:= 5 + 3$$
 $Out[7]= 8$ 
 $In[8]:= %^2$ 
 $Out[8]= 64$ 

## 2.2 Numerical Approximation

• N[expr] gives the approximate numerical value of expression, variable, or command:

ullet N[%] gives the numerical value of the previous result:

In[17]:= **E + Pi**
Out[17]:= **e** + 
$$\pi$$
In[18]:= **N[%]**
Out[18]:= 5.85987

• N[expr,n] gives n digits of precision for the expression expr:

• Expressions whose result can't be represented exactly don't give a value unless you request approximation:

## 2.3 Expression Manipulation

• Expand[expr] (algebraically) expands the expression expr:

$$ln[19] = Expand[(a + b)^2]$$
  
Out[19] =  $a^2 + 2ab + b^2$ 

• Factor[expr] factors the expression expr

• Simplify[expr] performs all kinds of simplifications on the expression expr:

In[35]:= 
$$\mathbf{A} = \mathbf{x} / (\mathbf{x} - \mathbf{1}) - \mathbf{x} / (\mathbf{1} + \mathbf{x})$$

Out[35]=  $\frac{\mathbf{x}}{-1 + \mathbf{x}} - \frac{\mathbf{x}}{1 + \mathbf{x}}$ 

In[36]:=  $\mathbf{Simplify[A]}$ 

Out[36]=  $\frac{2 \mathbf{x}}{-1 + \mathbf{x}^2}$ 

#### 2.4 Lists and Functions

• If L is a list, its length is given by Length[L]. The  $n^{th}$  element of L can be accessed by L[[n]] (note the double brackets):

$$In[43]:=$$
 L = {2, 4, 6, 8, 10}  
 $Out[43]:=$  {2, 4, 6, 8, 10}  
 $In[44]:=$  L[[3]]  
 $Out[44]:=$  6

• Addition, subtraction, multiplication and division can be applied to lists element by element:

$$\label{eq:local_$$

• If the expression expr depends on a variable (say i), Table[expr,{i,m,n}] produces a list of the values of the expression expr as i ranges from m to n

• The same works with two indices - you will get a list of lists

$$ln[40]:=$$
 Table[i^j, {i, 1, 3}, {j, 2, 3}]
Out[40]= {{1, 1}, {4, 8}, {9, 27}}

• It is possible to define your own functions in *Mathematica*. Just use the *underscore syntax* f[x\_]=expr, where expr is some expression involving x:

In[47]:= 
$$\mathbf{f}[\mathbf{x}_{-}] = \mathbf{x}^2$$
Out[47]=  $\mathbf{x}^2$ 
In[48]:=  $\mathbf{f}[\mathbf{x} + \mathbf{y}]$ 
Out[48]=  $(\mathbf{x} + \mathbf{y})^2$ 

• To apply the function f (either built-in, like Sin, or defined by you) to each element of the list L, you can use the command Map with syntax Map[f,L]:

• If you want to add all the elements of a list L, use Total[L]. The list of the same length as L, but whose  $k^{th}$  element is given by the sum of the first k elements of L is given by Accumulate[L]:

### 2.5 Linear Algebra

- In *Mathematica*, matrix is a nested list, i.e., a list whose elements are lists. By convention, matrices are represented row by row (inner lists are row vectors).
- To access the element in the  $i^{th}$  row and  $j^{th}$  column of the matrix A, type A[[i,j]] or A[[i]][[j]]:

```
In[59]:= A = \{\{2, 1, 3\}, \{5, 6, 9\}\} 
Out[59]= \{\{2, 1, 3\}, \{5, 6, 9\}\} 
In[60]:= A[[2, 3]]
Out[60]= 9
In[61]:= A[[2]][[3]]
Out[61]= 9
```

• Matrixform[expr] displays expr as a matrix (provided it is a nested list)

```
In[9]:= A = Table[i * 2^j, {i, 2, 5}, {j, 1, 2}]

Out[9]= {{4, 8}, {6, 12}, {8, 16}, {10, 20}}

In[10]:= MatrixForm[A]

Out[10]//MatrixForm=

\begin{pmatrix} 4 & 8 \ 6 & 12 \ 8 & 16 \ 10 & 20 \end{pmatrix}
```

- Commands Transpose[A], Inverse[A], Det[A], Tr[A] and MatrixRank[A] return the transpose, inverse, determinant, trace and rank of the matrix A, respectively.
- To compute the  $n^{th}$  power of the matrix A, use MatrixPower[A,n]

- Identity matrix of order n is produced by IdentityMatrix[n].
- If A and B are matrices of the same order, A+B and A-B are their sum and difference.

- If A and B are of compatible orders, A.B (that is a dot between them) is the matrix product
  of A and B.
- For a square matrix A, CharacteristicPolynomial[A,x] is the characteristic poynomial, det(xI A) in the variable x:

• To get eigenvalues and eigenvectors use Eigenvalues[A] and Eigenvectors[A]. The results will be the list containing the eigenvalues in the Eigenvalues case, and the list of eigenvectors of A in the Eigenvectors case:

#### 2.6 Predefined Constants

- A number of constants are predefined by *Mathematica*: Pi, I  $(\sqrt{-1})$ , E (2.71828...), Infinity. Don't use I, E (or D) for variable names *Mathematica* will object.
- A number of standard functions are built into *Mathematica*: Sqrt[], Exp[], Log[], Sin[], ArcSin[], Cos[], etc.

#### 2.7 Calculus

• D[f,x] gives the derivative of f with respect to x. For the first few derivatives you can use f'[x], f''[x], etc.

$$In[66]:= D[x^k, x]$$
Out[66]=  $k x^{-1+k}$ 

- $D[f, \{x,n\}]$  gives the  $n^{th}$  derivative of f with respect to x
- D[f,x,y] gives the mixed derivative of f with respect to x and y.

• Integrate[f,x] gives the indefinite integral of f with respect to x:

$$ln[67] = Integrate[Log[x], x]$$
Out[67] =  $-x + x Log[x]$ 

• Integrate[f,{x,a,b}] gives the *definite* integral of f on the interval [a,b] (a or b can be Infinity  $(\infty)$  or -Infinity  $(-\infty)$ ):

In[72]:= Integrate[Exp[-2\*x], {x, 0, Infinity}]

Out[72]= 
$$\frac{1}{2}$$

•  $NIntegrate[f,{x,a,b}]$  gives the numerical approximation of the definite integral. This usually returns an answer when Integrate[] doesn't work:

$$\ln[76] := Integrate[1/(x+Sin[x]), \{x, 1, 2\}]$$
 
$$Out[76] := \int_{1}^{2} \frac{1}{x+Sin[x]} dx$$
 
$$\ln[77] := NIntegrate[1/(x+Sin[x]), \{x, 1, 2\}]$$
 
$$Out[77] := 0.414085$$

• Sum[expr,{n,a,b}] evaluates the (finite or infinite) sum. Use NSum for a numerical approximation.

Out[80]:= 
$$\frac{\text{Sum}[1/k^4, \{k, 1, Infinity}]}{90}$$

• DSolve[eqn,y,x] solves (given the general solution to) an ordinary differential equation for function y in the variable x:

• To calculate using initial or boundary conditions use DSolve[{eqn,conds},y,x]:

In[93]:= DSolve[{y'[x] == y[x]^2, y[0] == 1}, y[x], x]

Out[93]= 
$$\left\{\left\{y[x] \rightarrow \frac{1}{1-x}\right\}\right\}$$

### 2.8 Solving Equations

• Algebraic equations are solved with Solve[lhs==rhs,x], where x is the variable with respect to which you want to solve the equation. Be sure to use == and not = in equations. *Mathematica* returns the list with all solutions:

$$\label{eq:one_noise} $\inf[81] := $ \mbox{Solve}[ \mbox{$x$^3 == $x$, $x$} ] $$ Out[81] := $ \{ \{ \mbox{$x$} \to -1 \} , \{ \mbox{$x$} \to 0 \} , \{ \mbox{$x$} \to 1 \} \} $$ $$ $$$$

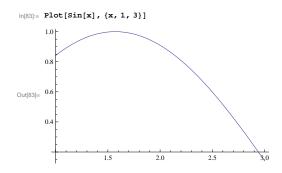
• FindRoot[f, $\{x,x0\}$ ] is used to find a root when Solve[] does not work. It solves for x numerically, using an initial value of x0:

$$In[82]$$
:= **FindRoot[Cos[x]** == **x**, {x, 1}]

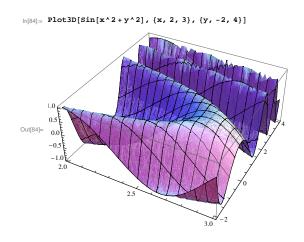
Out[82]= {x \to 0.739085}

# 2.9 Graphics

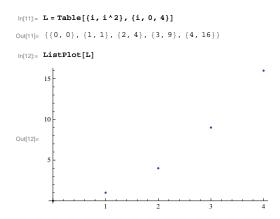
• Plot[expr, $\{x,a,b\}$ ] plots the expression expr, in the variable x, from a to b:



• Plot3D[expr,{x,a,b},{y,c,d}] produces a 3D plot in 2 variables:



• If L is a list of the form L=  $\{\{x_1, y_1\}, \{x_2, y_2\}, \dots, \{x_n, y_n\}\}\$ , you can use the command ListPlot[L] to display a graph consisting of points  $(x_1, y_1), \dots, (x_n, y_n)$ :



### 2.10 Probability Distributions and Simulation

- PDF[distr,x] and CDF[distr,x] return the pdf (pmf in the discrete case) and the cdf of the distribution distr in the variable x. distr can be one of:
  - NormalDistribution[m,s],
  - ExponentialDistribution[1],
  - UniformDistribution[{a,b}],
  - BinomialDistribusion[n,p],

and many many others (see ?PDF and follow various links from there).

• Use ExpectedValue[expr,distr,x] to compute the expectation  $\mathbb{E}[f(X)]$ , where expr is the expression for the function f in the variable x:

$$\begin{split} & \text{In}[23] \text{:=} & \textbf{distr} = \textbf{PoissonDistribution}[\lambda] \\ & \text{Out}[23] \text{=} & \text{PoissonDistribution}[\lambda] \\ & \text{In}[25] \text{:=} & \textbf{PDF}[\textbf{distr}, \textbf{x}] \\ & \text{Out}[25] \text{=} & \frac{\text{e}^{-\lambda} \lambda^{\textbf{x}}}{\textbf{x}!} \\ & \text{In}[27] \text{:=} & \textbf{ExpectedValue}[\textbf{x}^{3}, \textbf{distr}, \textbf{x}] \\ & \text{Out}[27] \text{=} & \lambda + 3 \lambda^{2} + \lambda^{3} \end{split}$$

• There is no command for the generating function, but you can get it by computing the characteristic function and changing the variable a bit CharacteristicFunction[distr, - I Log[s]]:

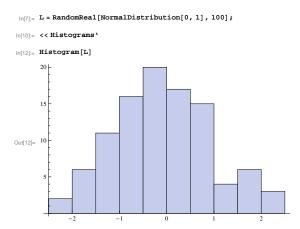
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\label{eq:local_local_local_local} $$ I_n[22]:=$ distr = PoissonDistribution[$\lambda$] $$ Out[22]:=$ PoissonDistribution[$\lambda$] $$ $$ I_n[23]:=$ CharacteristicFunction[distr, -ILog[s]] $$ Out[23]:=$ $$e^{(-1+s) \lambda}$ $$
```

• To get a random number (uniformly distributed between 0 and 1) use RandomReal[]. A uniformly distributed random number on the interval [a, b] can be obtained by RandomReal[ $\{a, b\}$ ]. For a list of n uniform random numbers on [a, b] write RandomReal[ $\{a, b\}, n$ ].

```
In[2]:= RandomReal[]
Out[2]= 0.168904
In[3]:= RandomReal[{7, 9}]
Out[3]= 7.83027
In[5]:= RandomReal[{0, 1}, 3]
Out[5]= {0.368422, 0.961658, 0.692345}
```

- If you need a random number from a particular *continuous* distribution (normal, say), use RandomReal[distr] or RandomReal[distr,n] if you need n draws.
- When drawing from a discrete distribution use RandomInteger instead.
- If L is a list of numbers, Histogram[L] displays a histogram of L (you need to load the package *Histograms* by issuing the command <<Histograms' before you can use it):



# 2.11 Help Commands

- ?name returns information about name
- ??name adds extra information about name
- Options[command] returns all options that may be set for a given command

• ?pattern returns the list of matching names (used when you forget a command). pattern contains one or more asterisks \* which match any string. Try ?\*Plot\*

#### 2.12 Common Mistakes

- Mathematica is case sensitive: Sin is not sin
- Don't confuse braces, brackets, and parentheses {}, [], ()
- Leave spaces between variables: write a  $x^2$  instead of  $ax^2$ , if you want to get  $ax^2$ .
- ullet Matrix multiplication uses . instead of st or a space.
- Don't use = instead of == in Solve or DSolve
- If you are using an older version of *Mathematica*, a function might be defined in an external module which has to be loaded before the function can be used. For example, in some versions, the command <<**Graphics**' needs to be given before any plots can be made. The symbol at the end is *not* an apostrophe it is the dash above the TAB key.
- Using Integrate[] around a singular point can yield wrong answers. (Use NIntegrate[] to check.)
- Don't forget the underscore \_ when you define a function.